

Player Name _____

Character Name _____ Pirate Lieutenant

XP

Class 1/Lvl _____ Pirate (8)

Gender _____ Age _____ Height _____

Class 2/Lvl _____

Deity _____ Weight _____

Class 3/Lvl _____

Alignment _____ Lawful Evil Hair _____

Class 4/Lvl _____

Race _____ Human Eyes _____

Size _____ Medium Skin _____

Hit Points
Max HP
Current
Non-Lethal

	Score	Mod	Temp Score	Temp Mod
STR	15	2	15	2
DEX	15	2	15	2
CON	16	3	16	3
INT	14	2	14	2
WIS	14	2	14	2
CHA	17	3	17	3

Fortitude = + + +

Reflex = + + +

Will = + + +

Total Base Save Ability Mod Misc Mod Temp Mod Conditional

AC = + + + + + 10

Armor Shield Dex Bonus Size Misc

Melee Attacks = + +

Bonus Base Attack Str Bonus Misc

Ranged Attacks = + +

Bonus Base Attack Dex Bonus Misc

Initiative Modifier = +

Total Dex Bonus Misc

Damage Reduction _____

Resistances

Spell	Acid	Cold	Fire	Electric	Sonic
<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>

Grapple Modifier = + + +

Total Base Attack Str Bonus Size Mod Misc Mod

Speed _____

Attack Weapon(s)	Attack Bonus(es)	Damage	Critical
Range	Type	Other Info	
Ammo		<input type="text" value=""/>	<input type="text" value=""/>

Skills	Ability	Skill Mod	Ability + Mod	Ranks	Misc Mod
*Appraise ¹	INT	4	2	2	0
*Balance ¹	DEX	12	2	10	0
*Bluff ¹	CHA	3	3	0	0
*Climb ¹	STR	13	2	11	0
*Concentration	CON	3	3	0	0
Decipher Script ¹	INT	13	2	11	0
*Diplomacy ¹	CHA	3	3	0	0
*Disguise ¹	CHA	3	3	0	0
*Escape Artist ¹	DEX	2	2	0	0
*Forgery ¹	INT	2	2	0	0
*Gather Information ¹	CHA	3	3	0	0
*Heal	WIS	2	2	0	0
*Hide	DEX	2	2	0	0
*Intimidate ¹	CHA	12	3	9	0
*Jump ¹	STR	10	2	8	0
Knowledge (Geography) ¹	INT	8	2	6	0
Knowledge (Sea Tactics)	INT	8	2	6	0
*Listen ¹	WIS	2	2	0	0
*Move Silently	DEX	2	2	0	0
*Perform ¹	CHA	3	3	0	0
*Ride	DEX	2	2	0	0
*Search ¹	INT	2	2	0	0
*Sense Motive ¹	WIS	2	2	0	0
*Spot ¹	WIS	2	2	0	0
*Survival	WIS	2	2	0	0
*Swim ¹	STR	7	2	5	0
Tumble ¹	DEX	13	2	11	0
*Use Rope ¹	DEX	13	2	11	0

