

STARSHIP RECORD SHEET

STAR WARS
ROLEPLAYING GAME
 Starships of the Galaxy

Name

Size/Type Size Modifier Availability/Cost

Crew Passengers Consumables Hyperdrive

	Score	Modifier
STREngth	<input type="text"/>	<input type="text"/>
DEXterity	<input type="text"/>	<input type="text"/>
INTElligence	<input type="text"/>	<input type="text"/>

Damage Reduction

Shield Rating Total

Current

Defenses

Vehicle's Level Ability or Armor Size Mod

REF = 10 + **DEX**

FORT = 10 + **STR**

Hit Points

Total

Current

Fort Defense

Size Modifier

Damage Threshold

Speed

Initiative

Base Attack

Armor

Grapple

Condition

Normal

-1 To all defenses, attacks, skill & ability checks.

-2 To all defenses, attacks, skill & ability checks.

-5 To all defenses, attacks, skill & ability checks.

-10 To all defenses, attacks, skill & ability checks. Move at 1/2 speed.

HELPLESS
 [Unconscious or disabled]

Weapon	Attack	Damage
<input type="text"/>	<input type="text"/>	<input type="text"/>
Crit	Type	Notes
<input type="text"/>	<input type="text"/>	<input type="text"/>
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Cargo Manifest

Cargo Capacity

Starship Systems

Emplacement Points