

Challenge Levels for Starships

A rough math.

By RavenFury

Ok tried some math. Tried to keep it simple. I'm hampered by the fact that my buddy has my copy of SWSE, but a few of you helped out and either PMed or Posted the CLs from the book....

CL Example Ships

- 6 YT-1300 Transport
- 7 TIE Fighter, Vulture Droid
- 8 TIE Interceptor
- 9 Droid Tri-Fighter
- 10 X-Wing, Y-Wing
- 11 Eta-2 Actis
- 12 ARC-170
- 16 Corellian Corvette
- 20 Imperial Star Destroyer

And CL is obviously a measure of how much pain is due / what level you should be before taking one on, in a round about sort of way. So I'm going with these factors, most are simple measurements....Just add what you're told as you go through each section.

Crew Quality

An Ace in a z-95 is going to give you more trouble than an idiot in a TIE Defender.

Skill Level Add

Untrained	-1
Normal	+0
Skilled	+1
Expert	+3
Ace	+5

HP

The longer it can last, the more trouble it can cause

Hit Points Add

0-40	+0
41-59	+1
60-100	+2
101-200	+3
201-400	+4
401-700	+5
701-1000	+6
1001-1500	+7
1501-2200	+8
2201-4000	+9
4001-7000	+10
7001- up	+11

DR

The more damage it can soak up....see HP

Dmg Red Add

0-9	+0
10-14	+1
15-20	+2

21-40 +3
40-80 +4

SR

Just another factor of survivability

Shield Add

0-14 +0
15-25 +1
26-50 +2
51-100 +3
101-150 +4
151-300 +5

DEX

If you can't hit it, the fight will last a lot longer

DEX Add

10-14 +0
15-18 +1
19-22 +2
23-26 +3
27-32 +4
32 – up +5

Weapons

de hurtin continue... this is a rough and hard to judge category...

Weapons Lvl Add

None +0
Lightly Armed Transport +1
Med (Heavy Fighter) +2
Med (Cruiser) +3
Heavy (Dreadnaught) +4
Beefy (Destroyer) +5
Crazy (Eclipse) +6
Super Nuts (Death Star) +7

Ok and thats it. Just add the number to the right down the board and you should have a *rough* CL

I know it works for the X-Wing and the ISD-I

X-Wing

Crew (skilled) 1
HP (120) 3
SR (15) 1
wep 2
DR (10) 1
Dex (22) 2
CL 10

ISD-i

Crew (skilled) 1
HP (2100) 8
SR (150) 4
Wep (Beefy) 5
DR (20) 2

DEX (14) 0

CL 20

other than that I don't have any of the book sources to go off. SUGESTIONS ARE WELCOME. Like I said it's just rough math. It'll get you in the ballpark of your pain meter.