

GM Encounter Sheet

Initiative Track

Card Reader

Name: _____ total LVL: _____

Player: _____ Height: _____ Weight: _____

Species: _____ Age: _____ Gender: _____

Class levels, Feats, Talents, force powers, languages, Equipment

HP: _____ DT: _____

Strength: _____ Dexterity: _____ Constitution: _____ Intelligence: _____ Wisdom: _____ Charisma: _____

base atk bonus: _____ melee atk bonus: _____ mg atk bonus: _____ will defense: _____ reflex defense: _____ fortitude defense: _____ speed: _____ skill focus: _____ trained: _____

Pistols: _____ Rifles: _____ Heavy: _____ Advance melee: _____ Simple: _____ Lightsabers: _____

hit points: _____ damage threshold: _____ force points: _____

weapon focus: _____ weapon proficiency: _____

- Skills**
- acrobatics
 - climb
 - deception
 - endurance
 - gather info
 - initiative
 - jump
 - mechanics
 - perception
 - persuasion
 - pilot
 - ride
 - stealth
 - survival
 - swim
 - treat injury
 - use computer
 - use the force

NPC HP and Condition work space

<p>1 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>2 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								
<p>3 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>4 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								
<p>5 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>6 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								
<p>7 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>8 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								
<p>9 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>10 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								
<p>11 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less	<p>12 Name _____ HP _____</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 12.5%;">norm</td> <td style="width: 12.5%;">-1</td> <td style="width: 12.5%;">-2</td> <td style="width: 12.5%;">-5</td> <td style="width: 12.5%;">-10</td> <td style="width: 12.5%;">help less</td> </tr> </table>	norm	-1	-2	-5	-10	help less
norm	-1	-2	-5	-10	help less								
norm	-1	-2	-5	-10	help less								

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40

Combat Round Actions

Standard

- Melee Atk
- Range Atk
- Aid Another
- Defend
- Charge
- Disarm
- Grab

Move

- Stand Up
- Withdraw
- Move Speed
- Draw weapon
- Manipulate item

Swift

- Use item
- Fall prone
- Second wind
- Aim X2
- Recover X3

Full round

- Coup de grace
- Full attack
- Run 4x speed

Reaction

- Perception

free

- Talk
- Taunt

Common Mods

Against Prone	-5	Range ATK roll mods
Total concealment	-5	
Into Melee	-5	Melee ATK roll mods
Concealment	-2	
Short range	-2	DEF score
Medium range	-5	
Long range	-10	DEF score
Flanking	+2	
Helpless	+5	DEF score
While Prone	-5	
Against Prone	+5	DEF score
Cover	+5	
Improved Cover	+10	DEF score
Flat footed	no	

Turn Options On your turn you may take. & & | may replace | may replace | Or take one