STAR·WARS
ROLEPLAYING GAME
MDC SW2E VSS 2.0

NAME

TYPE

SIZE

SIZE MODIFIER

CREW

PASSENGERS

CARGO

CONSUMABLES

CARRIED CRAFT

HYPERDRIVE

BACKUP

AVAILABILITY

COST

CL

	SCORE	MODIFIER
STRength		
DEXterity		
INTelligence		

CONDITION — TO ALL DEFENSES, ATTACKS, SKILL, & ABILITY CHECKS.

NORMAL | -1 | -2 | -5 | -10 | DISABLED (MUST STOP IMMEDIATELY)

INITIATIVE

BASE ATTACK

SENSE PERCEPTION

DAMAGE THRESHOLD

SPEED

GRAPPLE

FIGHTING SPACE

=

FORT DEFENSE

Squares | Max. Velocity (km/h) | Fly Squares (starship scale)

+

SIZE MODIFIER

Hit Points | DR | | SR |

TOTAL | | | CURRENT

Defenses

	TOTAL		ABILITY MOD	SIZE MOD	LEVEL OR ARMOR	MISC
Ref		= 10 +	DEX			
Fort		= 10 +	STR			

Special Combat Actions

RANGES		

WEAPON		ATK
		PB
DAMAGE	CRIT	TYPE / S
		M
USER	NOTES	L

WEAPON		ATK
		PB
DAMAGE	CRIT	TYPE / S
		M
USER	NOTES	L

WEAPON		ATK
		PB
DAMAGE	CRIT	TYPE / S
		M
USER	NOTES	L

WEAPON		ATK
		PB
DAMAGE	CRIT	TYPE / S
		M
USER	NOTES	L

WEAPON		ATK
		PB
DAMAGE	CRIT	TYPE / S
		M
USER	NOTES	L

Skills

	SKILL BONUS		1/2 LEVEL	ABILITY MOD	TRAINED	SKILL FOCUS	MISC
INITIATIVE		=		DEX			
MECHANICS		=		INT			
PERCEPTION		=		WIS			
PILOT		=		DEX			
USE COMPUTER		=		INT			

EQUIPMENT, DEVICES, CRAFTS | WT

Crew Positions

MODS

NOTES

SHIP

Here's my little timeline for this Vehicle/Starship sheet for Star Wars Saga Edition (SWSE).

First version 1.0
07-4-07   There it is! My version of the Vehicle/Starship sheet. Since there is no original version (from WOTC) of it, I have made this one by using the character sheet design from them. So we know only by look at which game it belongs! It could have been something else like other versions already on the Net but it was a personal choice to do it this way, including the color in it!

Second version 1.1
07-5-07   Already some corrections! Misspelling (again but hey, not that bad for a French speaking guy!), addition of specific speed area and a crew positions space on the bottom. Write your infos the way you want in that space.

Another version 2.0
08-05-07   I took some advices and I add some spaces for range penalties. It seems a good idea. I just hope the next time I'll change it, it's going to be for Starships of the Galaxy!

If you like sheet, use it! Leave your comments on WOTC forum!

Karlauss   -aka MDC