

PERSONAL INFO

NAME: _____ AGE: _____ HEIGHT: _____
 SPECIES: _____ EYES: _____ WEIGHT: _____
 SKIN: _____ HAIR: _____
 APPEARANCE: _____

CHARACTER CLASSES

FRG NBL SCL SCR SOL FA JC JG _____ CHARACTER LEVELS
 = _____

ATTRIBUTES ABILITY MODIFIER

STR STRENGTH [] []
DEX DEXTERITY [] []
CON CONSTITUTION [] []
INT INTELLIGENCE [] []
WIS WISDOM [] []
CHA CHARISMA [] []

EXPERIENCE: _____
 XP PENALTY: _____
 NEEDED: _____

VITALITY - WOUNDS

[] []

CURRENT

[] []

DEFENSE

=10+ [] OR []
 CLASS EQUIPMENT
 [] DEX MOD
 [] SIZE MOD
 [] MISC MOD
 ARMOR CHECK PENALTY []

FORCE POINTS

LIGHTSIDE DICE [] [] DARKSIDE DICE [] []

DARKSIDE POINTS

REPUTATION

STAR WARS

ROLEPLAYING GAME CHARACTER RECORD SHEET

SKILLS

MAN-RANKS (Lvl.+3)	CLASS	TOTAL	MODIFIERS	MISC	AB	KEY ABILITY
APPRAISE*	0	-	=	-	+	INT
ASTROGATE	0	-	=	-	+	INT
BLUFF*	0	-	=	-	+	CHA
CLIMB	0	-	=	-	+	~STR
COMPUTER Use*	0	-	=	-	+	INT
CRAFT*	0	-	=	-	+	INT
DEMOLITIONS	0	-	=	-	+	INT
DIPLOMACY*	0	-	=	-	+	CHA
DISABLE DEVICE	0	-	=	-	+	INT
DISGUISE*	0	-	=	-	+	CHA
ENTERTAIN*	0	-	=	-	+	CHA
ESCAPE ARTIST*	0	-	=	-	+	~DEX
FORGERY*	0	-	=	-	+	INT
GATHER INFORMATION*0	0	-	=	-	+	CHA
HANDLE ANIMAL	0	-	=	-	+	CHA
HIDE*	0	-	=	-	+	~DEX
INTIMIDATE*	0	-	=	-	+	CHA
JUMP*	0	-	=	-	+	~STR
KNOWLEDGE	0	-	=	-	+	INT
KNOWLEDGE	0	-	=	-	+	INT
KNOWLEDGE	0	-	=	-	+	INT
LISTEN*	0	-	=	-	+	WIS
MOVE SILENTLY*	0	-	=	-	+	~DEX
PILOT*	0	-	=	-	+	DEX
PROFESSION	0	-	=	-	+	WIS
REPAIR	0	-	=	-	+	INT
RIDE*	0	-	=	-	+	DEX
SEARCH*	0	-	=	-	+	INT
SENSE MOTIVE*	0	-	=	-	+	WIS
SLEIGHT OF HAND	0	-	=	-	+	~DEX
SPOT*	0	-	=	-	+	WIS
SURVIVAL*	0	-	=	-	+	WIS
SWIM*	0	-	=	-	+	STR
TREAT INJURY*	0	-	=	-	+	WIS
TUMBLE	0	-	=	-	+	~DEX
	0	-	=	-	+	
	0	-	=	-	+	

FORCE SKILLS

REAR.FEAT	CL	TOTAL	DEX	MISC	AB	
AFFECT MIND	ALTER	0	-	=	-	CHA
BATTLE MIND	CONTROL	0	-	=	-	CON
EMPATHY*	FORCE	0	-	=	-	WIS
ENHANCE ABILITY	FORCE	0	-	=	-	CON
ENHANCE SENSES	SENSE	0	-	=	-	WIS
FACE SENSE	SENSE	0	-	=	-	WIS
FORCE DEFENCE*	CONTROL	0	-	=	-	CON
FORCE PUSH	ALTER	0	-	=	-	INT
FORCE STEALTH*	CONTROL	0	-	=	-	CON
FRIENDSHIP	FORCE	0	-	=	-	CHA
HEAL ANOTHER*	ALTER	0	-	=	-	WIS
HEAL SELF*	CONTROL	0	-	=	-	CON
MOVE OBJECT*	ALTER	0	-	=	-	INT
SEE FORCE*	SENSE	0	-	=	-	WIS
TELEPATHY	SENSE	0	-	=	-	WIS

DARK FORCE SKILLS

ALCHEMY	FORCE	0	-	=	-	INT
CONTROL MIND+	ALTER	0	-	=	-	CHA
DRAIN ENERGY+	ALTER	0	-	=	-	CON
DRAIN KNOWLEDGE+	SENSE	0	-	=	-	INT
FEAR*+	SENSE	0	-	=	-	WIS
FORCE GRIP*+	ALTER	0	-	=	-	INT
ILLUSION	ALTER	0	-	=	-	CHA
TRANSFER ESSENCE+	FORCE	0	-	=	-	CHA

~ARMOR CHECK PENALTY APPLIES
 * CAN BE USED WITH ZERO RANKS
 + THE USE OF THIS SKILL EARN A DARKSIDE POINT

COMBAT

BASE + ABILITY + SIZE + MISC = TOTAL
 _____ + STR + _____ + _____ = [] MELEE
 _____ + DEX + _____ + _____ = [] RANGED

INITIATIVE = DEX + MISC
 []

WEAPONS

NAME	MOD	DAMAGE	CRITICAL	RANGE	SIZE	TYPE
	//					
	//					
	//					
	//					
	//					
	//					
	//					

THE DARK SIDE

v1.0

