

# ★ ("Aurek") Silas Mar

Your real name is Silas Mar. You and your younger sister were orphaned at a very young age, and through adolescence you cared for her by working jobs for minor criminal organizations as a spy and a runner in the outer rim; learning the tenets of survival in the galaxy's underworld.

Unfortunately, while traveling between systems, a pirate attack killed your sister (and the rest of the ship's passengers) and marooned you on an uninhabited jungle world for 3 years before you were rescued. After your rescue, the memory of your sister (whose holo you constantly carry with you) gave you a drive to fight criminals of the Rim, like the pirates who attacked you. You joined the Sector Rangers, and your previous connections and skills tapped you for undercover operations – where you've been for the past 7 years, funneling information back to the Rangers.

When Grobola the Hutt began putting together a team to infiltrate Black Sun's Korr Station, you immediately signed on to lead the mission team, as you had already been tasked with finding a way inside Black Sun. But before being able to inform your superiors on Nar Shaddaa (senior Sector Rangers, dear friends, and mentors all), they were discovered by Black Sun, who executed them in cold blood. Reeling from the loss, you made the decision to take revenge on the syndicate by "altering" the heist plan to destroy Korr Station, completely – only then taking your evidence back to the Rangers.

To your knowledge, no one in Black Sun or in Grobola's organization suspects your undercover nature; but you were shocked when your old Wookiee criminal tech contact, Salparr (whom you'd recruited for this mission), got you alone and confronted you, accusing you of being a cop or a rebel. You were even more shocked when he begged to join your cause, explaining how deeply he needed to regain his honor. You're unsure of his intentions, or if you can trust him. Revealing your undercover status to *anyone* is strictly forbidden. For now, you've neither confirmed nor denied his suspicions – but when the job was done, you'd planned to bring him into fold. A Wookiee as a Sector Ranger. First time for everything.

As for the others in your mission team, you'd fully intended to turn them in when the mission was over. But after working with some of them, you were having your doubts. Maybe revenge on Black Sun is enough...



## ("Besh") Jesh Doran

Your real name is Jesh Doran. Your natural charm and good looks led you to a life of confidence scams at a young age. A practiced "face" for criminal undertakings, you always led your life fast, loose, and without plans. That changed when you met a hard, but beautiful Twi'lek named Eleena Bas.

For the first time in your life, you fell completely, madly in love. She was a hard-nosed mercenary you met on a mutual contract. Beautiful, very dangerous, and practically unapproachable; she rebuffed all your advances, but this only made you more determined. You worked very hard for over a year to woo her, and she eventually relented. The two of you soon became deeply committed to each other, and just last year, she tearfully gave you half of a Sorla Charm – the Twi'lek "Lover's Locket" – signifying her willingness to devote herself to you for the rest of her life. You gladly accepted, and committed yourself to her forever.

Since that day, you have become obsessed with finding a way for you both to leave the criminal life behind, and become a true family. But that takes credits – a *lot* of credits. You got wind of an infiltration contract being offered by Grobola the Hutt, which needed a "face-man" and paid extremely well. It was right up your alley, but despite the huge payday, it wasn't enough – not for a *real* future. So, after learning the details of the operation and Vigo Baaks' involvement, you did what any good scoundrel would do: you secretly approached Black Sun – one of Vigo Baaks' subordinates, specifically. In exchange for a healthy reward, you offered to be an informant on the job and provide the subordinate with proof of his Vigo's embezzlement, allowing him to advance in the syndicate. He agreed.

But your plan hit a snag when you told Eleena about the Grobola the Hutt's Korr Station job. She refused to let you go on the dangerous mission alone, and as you've learned, there is no arguing with Eleena. And considering her skill at arms, you didn't put up *too* much of a fight. Still, you knew that she would take serious issue with the danger of you working as a "double" for Black Sun. As of yet, you have not told her of your secret arrangement with the Vigo's subordinate, and you plan to keep her involvement in the Korr Station job out of your report to Black Sun.



#### I·I ("Cresh") Eleena Bas

Your real name is Eleena Bas. Born and raised into slavery on Ryloth, when you turned 14, your "owners" started to want more from you than simple manual labor. You responded by stealing a blaster, murdering them while they slept, escaping Ryloth, and venturing off into the outer rim.

Over the next few years, you joined up with several mercenary companies, working very hard to hone your combative abilities, determined to never be in a position of submission to anyone, ever again. Within a few years, you were well known as a solid and deadly merc who always got the job done. This image, coupled with your self-reliant attitude, made things like love and attachment very difficult, but you chose to live with that.

Things changed when one of your one-time contacts on a job (a con artist named Jesh Doran) managed to fall madly in love with you. Despite your rebukes, he persisted for over a year and you eventually relented, discovering you loved him just as much. You committed yourself to him completely, even giving him a Sorla Charm last year, which he gladly accepted. It was the happiest day of your life. Despite your commitment to each other, you've both discovered that criminal lives make it difficult to maintain a future together; and Jesh has been obsessed with finding a way for you both to leave the Rim behind and start a family. He recently got wind of a lucrative infiltration contract being put together by Grobola the Hutt – which could set you both up for life. You had your doubts, but agreed to let Jesh sign on, as long as you could join him. As you've come to realize, your greatest fear is losing Jesh, and you'd die to protect him.

But, as preparations for the Korr Station job progressed, you discovered communications Jesh kept hidden from you, detailing his secret arrangement with an agent of Black Sun to "inform" on their wayward Vigo in exchange for a large reward. Furious that he hid this from you, you also knew why – you'd never have let him do it. But you realized the die was cast, and Jesh couldn't back out at this point if he wanted to. But he doesn't realize what Black Sun really is, and you do. You know that they're already most likely planning to betray him, somehow. And you'll be there to make sure it doesn't happen. You haven't told him that you know the truth...



## **7** ("Dorn") Salparr

Your real name is Salparr. You are a proud Wookiee who is old enough to remember the Republic and the Clone Wars, where you were a veteran of many campaigns against the Separatists. You served with the elite Rargarr Battalion on Kashyyyk, as field tech and quartermaster, earning several commendations for valor.

In your role as battalion quartermaster, you were on a supply mission to the far Outer Rim when Order 66 happened. You watched from afar as your people were enslaved, your home world decimated, and the Republic destroyed. And... you couldn't bring yourself to return and fight a losing battle. You lost all hope and quietly, shamefully, disappeared into the underworld of the Rim. In the past 10 years, you've gotten by as a criminal, avoiding the ever-present Wookiee Bounty placed by the Empire, and you've managed to gain a solid reputation as an excellent mercenary and outlaw tech. But your shame has become too much for you to bear. In the past year, you've come to terms with the fact that you can no longer allow yourself to hide. You have to regain your honor – whatever that takes – or you can no longer live with yourself.

To that end, when one of your old criminal contacts, Silas Mar, sought you out for a dangerous contract to infiltrate a Black Sun space station, you jumped at the chance. You've long suspected, and hoped, that Silas is more than a criminal. You've been around long enough to read character, and the man had an honor in his spirit that was unmistakable. You figured he either worked for The Law, or this fledgling "Rebellion" you've been hearing about. You didn't care which. Silas could give you a path to redemption.

As the Korr Station job progressed, you managed to get Silas alone and confront him with what you thought to be the truth. He was shocked at your assertion, clearly, and didn't confirm or deny it. But he seemed even more shocked when you told him you wanted to join him – in whatever he was doing or whoever he was working for. You're convinced he's a good man, and you trust him implicitly. At this point, you see him as your path to redemption. But you've grown concerned over the details of the mission, and were very wary at the prospect of blowing up Korr Station. You've also grown suspicious of the Rodian, Zannik; you fear he might have made Silas. But you will protect him, no matter the cost.



#### **√**¶ ("Esk") Mara Vaalor

Your real name is Mara Vaalor. You are a proud native Correllian who took on work in the Outer Rim at a young age, and have since garnered a well-earned reputation as an ace pilot and high-risk smuggler who specializes in covert transport missions and beating impossible odds. At your age, you're one of the best – and you know it.

Things went sour for you about 3 years ago, however. You racked up extensive debt to Black Sun, after unwittingly smuggling through their territories. You were facing several bounties on your head and were searching for some way to pay them off when the syndicate tracked you down and made you an offer. They were angry that you smuggled past their agents – but quite impressed that you *succeeded*. They offered you a chance to "work off your debt" by becoming an agent for Black Sun. Not thrilled with the prospect, you saw that you had little choice and agreed. For the past 2 years, you've worked a Black Sun smuggler and spy, and been privy to the horrors of the syndicate. You've been forced to do many things you're not proud of, but knew that walking away wasn't an option.

You found hope when you were approached by a Black Sun Vigo named Rashud Baaks, who gave you the opportunity to be free of Black Sun forever. All you had to do was sign on to be the pilot for an infiltration contract put together by Grobola the Hutt. But more importantly, during the job, you were to assassinate one of the other team members; a human named Jesh Doran, whom the Vigo had learned was an informant. If successful, your debts would be paid in full, and you would be released from Black Sun's enterprises. Despite your distaste for the task, you agreed.

But things have proven even more difficult for you. In preparation for the Korr Station job, you found yourself making fast friends with Jesh, and his partner, Eleena. You immediately shared an unexpected camaraderie and bond, and you found a true kindred spirit in Eleena – looking to her as a sister. The pair don't seem to suspect your secret task, and even as the mission launched, you were torn between your determination to be free of Black Sun and honoring the trust of your new friends. You don't know if you could live with yourself for hurting Eleena; but if you walk away from the Vigo's deal, your days are no doubt numbered.



### **௴** ("Forn") Zannik

Your real name is Zannik, of the Kenu Clan. You are a skilled bounty hunter and assassin, and have worked devotedly for your Clan all your life. The third son of a prominent father, you've practiced loyalty and discipline to the Clan's every request to distinguish yourself from your older siblings – and you've become the favored son.

The Kenu Clan has been allied with the Hutts since the Clone Wars, and owes tremendous obligations to Grobola the Hutt. So, when Grobola requested an assassin on retainer for a special job, you were sent by your proud father, with clear instructions to do *anything* the Hutt requested, and keep your connection to the Clan and to the Hutt a secret.

You obediently answered the call and met with the Mighty Grobola. He informed you that he was putting together a high-risk infiltration mission, and that you would be on the team as a shooter and ops man. But your *real* mission was to be the Hutt's eyes and ears during the Job.

Grobola's wanted you to guard against deception and betrayal by his "business partner" in the deal, Black Sun Vigo Rashud Baaks. The Hutt was certain that the Vigo had likely infiltrated the team with his own agents. Your instructions were to uncover such agents and provide continuous, daily reports back to Grobola on your status. When the time came, you were to eliminate those agents.

As preparations for the Korr Station job progressed, you kept yourself aloof and fairly detached, observing each of the team members carefully. But despite your efforts, you were unable to find the evidence to pinpoint a leak in the team, much to Grobola's anger. Still, you suspected Silas or Salparr; their unusual behaviors didn't feel right to you. The final straw was when Silas insisted that Korr Station be destroyed. It was an unnecessary risk – considering the careful restraint he'd showed in planning the rest of the mission.

You resolved to uncover the traitors after the mission launch, carefully waiting for them to reveal themselves. Once they did – you'd put an end to them. You will appease Mighty Grobola, and bring honor to your Clan – no matter what.