

CHARACTER SHEET

CHARACTER NAME : Osla Ban

SPECIES Twi'lek

CAREER Smuggler (Scoundrel)



CHARACTERISTICS

1	3	2
BRAWN	AGILITY	INTELLECT
2	2	3
CUNNING	WILLPOWER	PRESENCE

SKILLS

SKILLS	CAREER?	RANK	DICE POOL
Astrogation (Int)			◆◆
Athletics (Br)			◆
Charm (Pr)	●	1	◆◆◆
Coerce (Will)			◆◆
Computers (Int)			◆◆
Cool (Pr)	●	2	◆◆◆
Coordination (Ag)	●	1	◆◆◆
Deceit (Cun)	●		◆◆
Discipline (Will)			◆◆
Knowledge (Int)	Underworld	1	◆◆◆
Leadership (Pr)			◆◆◆
Mechanics (Int)			◆◆
Medicine (Int)			◆◆
Negotiation (Pr)			◆◆◆
Perception (Cun)	●		◆◆
Pilot (Ag)	●	2	◆◆◆
Resilience (Br)			◆
Skulduggery (Cun)	●	2	◆◆◆
Stealth (Ag)			◆◆◆
Streetwise (Cun)	●	1	◆◆◆
Survival (Cun)			◆◆
Vigilance (Will)	●	2	◆◆◆
<b>COMBAT SKILLS</b>			
Brawl (Br)	●		◆
Gunnery (Ag)			◆◆◆
Melee (Br)			◆
Ranged - Light (Ag)	●	3	◆◆◆◆
Ranged - Heavy (Ag)			◆◆◆

SOAK VALUE

3

WOUNDS

12	
THRESHOLD	CURRENT

STRAIN

13	
THRESHOLD	CURRENT

CRITICAL INJURIES



WEAPONS & EQUIPMENT

WEAPON	SKILL	RANGE	DAMAGE	DICE POOL
<b>Blaster Pistol</b>	Ranged (Light)	Medium	6	◆◆◆◆◆◆
- Inflict a Critical Injury on a hit for ○○○○ - Stun Setting: as a free action, this weapon can be set to Stun, dealing Strain instead of Wounds (Short range only)				
<b>Blaster Pistol</b>	Ranged (Light)	Medium	6	◆◆◆◆◆◆
- All abilities as above - You can attack with both blaster pistols at once. Upgrade the difficulty of the check by 1. Spend ○○○ or ☙ to hit with your secondary weapon, dealing base damage. Extra damage from excess ☆ can be divided among hits.				

GEAR, EQUIPMENT, & OTHER ITEMS

Armor	Padded Armor (+2 Soak)
Utility Belt	(3 days food caps, stimpack, 1 extra reload, glow rod, comlink)
Datapad	
Pilot's Gloves	(custom fitted from rich Naboo leather)

MONEY

200 Credits

**DICE**



Ability Die ● Proficiency Die ● Difficulty Die ● Challenge Die ● Boost Die ● Setback Die ■ Force Die ●

**THE PLAYER'S TURN**

On each turn, you can perform 1 **Action** and 1 **Maneuver**, in any order.

An **Action** may include:

- Perform an attack
- Use a skill
- Exchange your 1 **Action** for an additional **Maneuver**

A **Maneuver** may include:

- Move
- Aim
- Take cover
- Ready or stow a weapon or item
- Interact with your environment
- Engage or disengage
- Stand up

You can suffer 2 strain to perform a second **Maneuver**.  
 You cannot perform more than 2 **Maneuvers** on your turn.  
 You can also perform any number of **Incidental** actions.

**DICE SYMBOLS**

**SUCCESS**



Success ☆ symbols are canceled by Failure ▼ symbols; if there are any Success ☆ symbols left, the check succeeds.

**TRIUMPH**



Triumph ☉ symbols count as Success symbols ☆ and may also be spent to trigger a powerful positive consequence.

**ADVANTAGE**



Advantage ☺ symbols indicate a positive side effect or consequence, even on a failed check. They cancel and are canceled by Threat ☹ symbols.

**FAILURE**



Failure ▼ symbols cancel Success ☆ symbols. If there are enough Failure ▼ symbols to cancel all the Success ☆ symbols, the check is a failure.

**DESPAIR**



Despair ☾ symbols count as Failure ▼ symbols (they cancel Success ☆ symbols) and may also be spent to trigger a powerful negative consequence.

**THREAT**



Threat ☹ symbols indicate a negative side effect or consequence, even on a successful check. They cancel and are canceled by Advantage ☺ symbols.

**SPECIAL ABILITIES**

NAME	PAGE #
<b>Twi'lek Endurance</b>	38
- When making any skill check, you may remove ■ imposed due to arid or hot environmental conditions	

**TALENTS**

NAME	RANK	PAGE #
<b>Quick Draw</b>	-	97
- Once per round, you may draw or holster a weapon or accessible item as an <b>Incidental</b> .		
<b>Rapid Reaction</b>	1	97
- Suffer up to 1 Strain to add ☆ to any initiative check you make		
<b>Quick Strike</b>	1	97
- Add ■ to any attack against a target who hasn't yet acted in combat		

**OBLIGATIONS**

<b>TYPE</b> Addiction	<b>TYPE</b>
<b>MAGNITUDE</b> 10	<b>MAGNITUDE</b>
<b>COMPLICATIONS</b>	<b>COMPLICATIONS</b>
Osla used to have a major gambling problem, but is doing better. She still owes sizable debts to Hutt-controlled	

AVAILABLE XP

Act 3

TOTAL XP

125