

CHARACTER SHEET

CHARACTER NAME : Freeo

SPECIES Rodian

CAREER Bounty Hunter (Assassin)



CHARACTERISTICS

| | | |
|--------------|----------------|----------------|
| 2 BRAWN | 4 AGILITY | 2 INTELLECT |
| 2 CUNNING | 1 WILLPOWER | 2 PRESENCE |

SKILLS

| SKILLS | CAREER? | RANK | DICE POOL |
|----------------------|---------|------|-----------|
| Astrogation (Int) | | | ◆◆ |
| Athletics (Br) | ● | 1 | ◆◆◆ |
| Charm (Pr) | | | ◆◆ |
| Coerce (Will) | | | ◆ |
| Computers (Int) | | | ◆◆ |
| Cool (Pr) | | | ◆◆◆ |
| Coordination (Ag) | ● | 1 | ◆◆◆◆◆ |
| Deceit (Cun) | | | ◆◆ |
| Discipline (Will) | | | ◆ |
| Knowledge (Int) | | | ◆◆ |
| Leadership (Pr) | | | ◆◆ |
| Mechanics (Int) | | | ◆◆ |
| Medicine (Int) | | | ◆◆ |
| Negotiation (Pr) | | | ◆◆ |
| Perception (Cun) | ● | 2 | ◆◆◆◆◆ |
| Pilot (Ag) | ● | | ◆◆◆◆◆ |
| Resilience (Br) | | | ◆◆ |
| Skulduggery (Cun) | ● | | ◆◆ |
| Stealth (Ag) | ● | 2 | ◆◆◆◆◆ |
| Streetwise (Cun) | ● | 1 | ◆◆◆◆ |
| Survival (Cun) | | 1 | ◆◆◆ |
| Vigilance (Will) | ● | 1 | ◆◆ |
| COMBAT SKILLS | | | |
| Brawl (Br) | | | ◆◆ |
| Gunnery (Ag) | | | ◆◆◆◆◆ |
| Melee (Br) | ● | 1 | ◆◆◆◆ |
| Ranged - Light (Ag) | | | ◆◆◆◆◆ |
| Ranged - Heavy (Ag) | ● | 2 | ◆◆◆◆◆ |

SOAK VALUE

4

WOUNDS

12

THRESHOLD CURRENT

STRAIN

12

THRESHOLD CURRENT

CRITICAL INJURIES

WEAPONS & EQUIPMENT

| WEAPON | SKILL | RANGE | DAMAGE | DICE POOL |
|--|----------------|---------|--------|-----------|
| Blaster Rifle | Ranged (Heavy) | Long | 9 | ◆◆◆◆◆◆◆◆◆ |
| <ul style="list-style-type: none"> - Inflict a Critical Injury on a hit for 0000, and add +10 to your Critical Injury percentage result - Stun Setting: as a free action, this weapon can be set to Stun, dealing Strain instead of Wounds (Short range only) | | | | |
| Lt Blst Pistol | Ranged (Light) | Medium | 5 | ◆◆◆◆◆ |
| <ul style="list-style-type: none"> - Inflict a Critical Injury on a hit for 00000, and add +10 to your Critical Injury percentage result - Stun Setting: as a free action, this weapon can be set to Stun, dealing Strain instead of Wounds (Short range only) | | | | |
| Vibro-knife | Melee | Engaged | 3 | ◆◆◆ |
| <ul style="list-style-type: none"> - Inflict a Critical Injury on a hit for 00, and add +20 to your Critical Injury percentage result - Hits with this weapon ignore 2 points of Soak when dealing damage | | | | |

GEAR, EQUIPMENT, & OTHER ITEMS

| | |
|---------------|--|
| Armor | Padded Armor (+2 Soak) |
| Utility Belt | (3 days food caps, stimpack, 1 extra reload, glow rod, comlink) |
| Datapad | |
| "Go Bag" | (5 stimpacks, 2 extra reloads, roll of mesh tape, thermal cloak) |
| Action Figure | (rare toy of <i>Greepo the Bounty Hunter</i> ®, collector's edition) |

MONEY

200 Credits

