## Robot Combat/Vehicle Log

Type:_____ # of Attacks:___
Strike: +_____ Parry:+_____
Dodge: +_____ Roll:+_____
Initiative:+_____ Tear:_____
Restr. Punch:_____ Punch:_____
Power Punch:_____ Stomp:_____
Kick:_____ Leap Kick:_____
Body Flip/Throw:_____
Body Block/Tackle:_____
_____:_____

### Speed

Flying(Space/Atm.):_____/_____
FTL(_____):_____
_____:_____
Running:_____
Range:_____

### Statistical Data

Height:_____ Width:_____
Length:_____ Weight:_____
Cargo:_____
Power System:_____
Value-New:_____ Used:_____

### Weapon Systems

Type Damage Ammo
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____

☐.D.C. A.R.:☐☐

Main Body:( )_____
Head:( )_____
Left Leg:( )_____
Right Leg:( )_____
Left Arm:( )_____
Right Arm:( )_____
Sensor Turret:( )_____
Pilot's Comp.:( )_____
_____:( )_____
_____:( )_____
_____:( )_____
_____:( )_____
_____:( )_____
_____:( )_____
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_____:( )_____
_____:( )_____
_____:( )_____
_____:( )_____

Armor:_____
A.R.:____ ☐.D.C.:_____/_____
Weight:_____ Cost:_____
Prowl Penalty: -____%

Armor:_____
A.R.:____ ☐.D.C.:_____/_____
Weight:_____ Cost:_____
Prowl Penalty: -____%

### Outfits

❑
❑
❑
❑
❑

## Character History

## Contacts

| Name: | Occupation: | Notes: |
|---|---|---|
| Name: | Occupation: | Notes: |
| Name: | Occupation: | Notes: |
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| Name: | Occupation: | Notes: |
| Name: | Occupation: | Notes: |
| Name: | Occupation: | Notes: |
| Name: | Occupation: | Notes: |

## Weapons

| | Range | Payload | Damage | Str/Thr Aim/Burst | Parry | Rate |
|---|---|---|---|---|---|---|
| | | | | / | | |
| Ammo: | | | | | | |
| | | | | / | | |
| Ammo: | | | | | | |
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| Ammo: | | | | | | |
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| Ammo: | | | | | | |
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_____:_____

### Speed

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FTL(_____):_____
_____:_____
Running:_____
Range:_____

### Statistical Data

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Length:_____ Weight:_____
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Power System:_____
Value-New:_____ Used:_____

### Weapon Systems

Type Damage Ammo
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____
_____:__D_____:(__)_____

☐.D.C. A.R.:☐☐

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Head:( )_____
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## Psionics/Magic

| Psionic/Spell | Range | Duration | Saving Throw | Damage | Effect | I.S.P./P.P.E. |
|---|---|---|---|---|---|---|
| | | | | | | |

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