

Pathfinder Spell Cards – Ranger Core Rulebook Spells

These spell cards are intended for use with the Pathfinder RPG and use the spell text from the Pathfinder Roleplaying Game Reference Document (http://paizo.com/pathfinderRPG/prd/).

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I would like to offer thanks Paizo Publishing for the Pathfinder RPG, to all those who offered suggestions and feedback on the Paizo forums, and to the specific individuals and posters who provided extra help to this project:

- Jboygold
- Krome
- Sanityfair (Advent Studios)

If you have any issues to report, or questions please contact me at <u>Caedwyr@gmail.com</u>, or on the Paizo forums in the thread "Free Spell Cards" (http://paizo.com/paizo/messageboards/paizoPublishing/pathfinderRPG/licensees/freeSpellCards).

Spell List Information

An M or F appearing at the end of a spell's name in the spell lists denotes a spell with a material or focus component, respectively, that is not normally included in a spell component pouch.

Order of Presentation: In the spell lists and the short descriptions that follow them, the spells are presented in alphabetical order by name except for those belonging to certain spell chains. When a spell's name begins with "lesser," "greater," or "mass," the spell is alphabetized under the second word of the spell name instead.

Hit Dice: The term "Hit Dice" is used synonymously with "character levels" for effects that affect a specific number of Hit Dice of creatures. Creatures with Hit Dice only from their race, not from classes, still have character levels equal to their Hit Dice.

Caster Level: A spell's power often depends on caster level, which is defined as the caster's class level for the purpose of casting a particular spell. A creature with no classes has a caster level equal to its Hit Dice unless otherwise specified. The word "level" in the short descriptions that follow always refers to caster level.

Creatures and Characters: The words "creature" and "character" are used synonymously in the short descriptions.

Ranger Spells

1st-Level Ranger Spells

Alarm: Wards an area for 2 hours/level.

Animal Messenger: Sends a Tiny animal to a specific place.

Calm Animals: Calms 2d4 + level HD of animals.

Charm Animal: Makes one animal your friend.

<u>Delay Poison</u>: Stops poison from harming subject for 1 hour/level.

Detect Animals or Plants: Detects kinds of animals or plants.

<u>Detect Poison</u>: Detects poison in one creature or object.

Detect Snares and Pits: Reveals natural or primitive traps.

Endure Elements: Exist comfortably in hot or cold regions.

Entangle: Plants entangle everyone in 40-ft. radius.

Hide from Animals: Animals can't perceive one subject/level.

<u>Jump</u>: Subject gets bonus on Acrobatics checks.

Longstrider: Your base speed increases by 10 ft.

Magic Fang: One natural weapon of subject creature gets +1 on attack and damage rolls.

Pass without Trace: One subject/level leaves no tracks.

Read Magic: Read scrolls and spellbooks.

Resist Energy: Ignores 10 (or more) points of damage/attack from specified energy type.

Speak with Animals: You can communicate with animals.

Summon Nature's Ally I: Summons creature to fight for you.

2nd-Level Ranger Spells

Barkskin: Grants +2 (or higher) enhancement to natural armor.

Bear's Endurance: Subject gains +4 to Con for 1 min./level.

Cat's Grace: Subject gains +4 to Dex for 1 min./level.

<u>Cure Light Wounds</u>: Cures 1d8 damage + 1/level (max +5).

<u>Hold Animal</u>: Paralyzes one animal for 1 round/level.

Owl's Wisdom: Subject gains +4 to Wis for 1 min./level.

Protection from Energy: Absorbs 12 points/level of damage from one kind of energy.

Snare: Creates a magic booby trap.

Speak with Plants: You can talk to plants and plant creatures.

Spike Growth: Creatures in area take 1d4 damage, may be slowed.

Summon Nature's Ally II: Summons creature to fight for you.

Wind Wall: Deflects arrows, smaller creatures, and gases.

3rd-Level Ranger Spells

Command Plants: Sway the actions of plant creatures.

Cure Moderate Wounds: Cures 2d8 damage +1/level (max. +10).

Darkvision: See 60 ft. in total darkness.

<u>Diminish Plants</u>: Reduces size or blights growth of normal plants.

Magic Fang, Greater: One natural weapon gets + 1/four levels (max. +5).

Neutralize Poison: Immunizes subject against poison, detoxifies venom in or on subject.

Plant Growth: Grows vegetation, improves crops.

Reduce Animal: Shrinks one willing animal.

Remove Disease: Cures all diseases affecting subject.

Repel Vermin: Insects, spiders, and other vermin stay 10 ft. away.

Summon Nature's Ally III: Summons creature to fight for you.

<u>Tree Shape</u>: You look exactly like a tree for 1 hour/level.

Water Walk: Subject treads on water as if solid.

4th-Level Ranger Spells

Animal Growth: One animal doubles in size.

Commune with Nature: Learn about terrain for 1 mile/level.

Cure Serious Wounds: Cures 3d8 damage + 1/level (max +15).

Freedom of Movement: Subject moves normally despite impediments to movement.

Nondetection^M: Hides subject from divination, <u>scrying</u>.

Summon Nature's Ally IV: Summons creature to fight for you.

Tree Stride: Step from one tree to another far away.





































































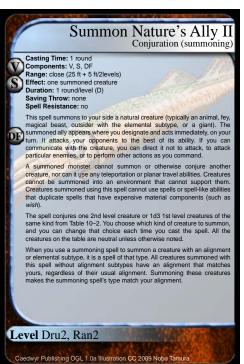
























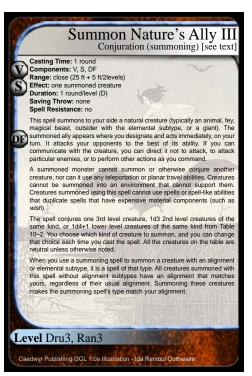






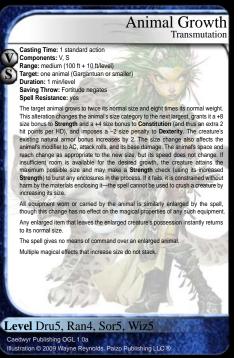














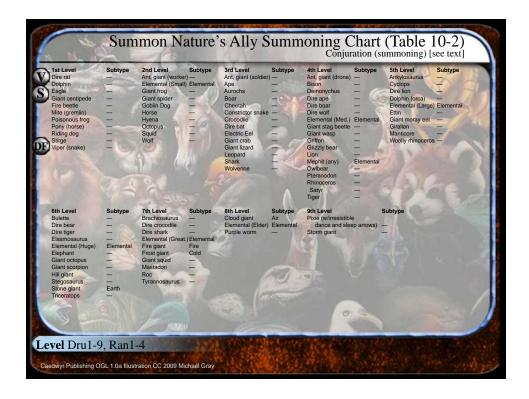












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Concept Art House – (Dispel Chaos, Flame Blade, Limited Wish)
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Jon Hodgson – (Transmute Rock to Mud)
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UDON – (Command Undead, Magic Missile)

Svetlin Velinov – (Hold Monster, Spell Resistance)

Tyler Walpole – (Animate Objects, Create Undead, Divine Power, Sleet Storm, Summon Monster V)

Eva Widermann – (Augury, Identify, Telekinetic Sphere)

Ben Wootten – (Call Lightning Storm, Cure Critical Wounds, Dominate Person, Energy Drain, Foresight, Miracle, Prestidigitation, Summon Nature's Ally V, Summon Nature's Ally VI, Undetectable Alignment, Whispering Wind)

Kevin Yan – (Command-Greater, Disrupting Weapon, Expeditious Retreat, Form of the Dragon I, Jump, Lightning Bolt, Phase Door, Produce Flame, Ray of Frost, Repel Vermin, Summon Monster VII, Telekinesis, Wish)

Kieran Yanner – (Imbue with Spell Ability, Planar Ally-Lesser)

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Abuellaloca – (Harm)
Faith Goble – (Maze, Word of Chaos)
Igor Golubenkov – (Grease)
Michael Gray – (Summon Nature's Ally Summoning Chart (Table 10-2))
Martin Latter – (Hypnotic Pattern)
Bill McChesney – (Magic Circle Against Law)
Sean McGrath – (Locate Creature)
Akshay Moon – (Etherealness, Grasping Hand, Magic Circle Against Chaos, Spike Growth)
Beatrice Murch – paisleychick.org - (Wall of Fire)
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Jürgen (Guerito) – (Summon Nature's Ally I)

Pamela Jordaan – (Flame Arrow)

Mike Webkist – (Glyph of Warding)
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František Fuka – <a href="https://www.fuxoft.cz">www.fuxoft.cz</a> – (Dancing Lights)
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Hugovk – (Acid Fog)

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Nic Stage – <a href="https://www.stuckincustoms.com">ammesisobjects.blogspot.com</a> – (Symbol of Fear)

Zen Sutherland – <a href="mailto:zenscription.blogspot.com">zenscription.blogspot.com</a> – (Symbol of Insanity)

Carsten Tolkmit – <a href="https://www.chronomant.net">www.chronomant.net</a> – (Speak with Plants)
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Craig Dugas - <u>www.inspiredeats.com</u> - (Wind Wall)

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Ivana Rezek - <u>www.ivanarezek.com</u> - (Telepathic Bond)
Portia St. Luke - <u>www.portiastluke.com</u> - (Commune with Nature, Major Creation, Power Word Blind)
```

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Advent Studios – (Cover, Card Backs)

Caedwyr Publishing – (Pathfinder Spell Cards)
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Alejandro Mollá Consuelo – (Entropic Shield)

Vera Gentinetta – (Touch of Fatigue)

George Grie – (Control Water, Major Image, Permanent Image, Programmed Image)

Manuel Domínguez Guerra – (Move Earth)

redheadstock – redheadstock.deviantart.com – (Arcane Mark)

Nobu Tamura – (Summon Nature's Ally II)

Trine – www.trine-thegame.com – (Detect Magic)
```

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Ivan Konstantinovich Aivazovsky (1817-1900) – (Project Image)

Peter Nicolai Arbo (1831–1892) – (Restoration-Lesser)

Giuseppe Arcimboldo (1527-1593) – (Liveoak, Minor Creation, Polymorph Any Object)

John James Audubon (1785-1851) – (Owl's Wisdom-Mass)

Wright Barker (1864-1941) – (Hold Monster-Mass)

William Blake (1757-1827) – (Cloak of Chaos, Gate, Gentle Repose, Globe of Invulnerability, Sanctuary, Sunburst, Symbol of Sleep)

Arnold Böcklin (1827-1901) – (Deathwatch, Hide from Animals, Invisibility-Mass, Invisibility, Meld Into Stone, Secure Shelter, Spectral Hand)

Giotto di Bondone (1267-1337) – (Create Water)

Giorgio Bonola (1657-1700) – (Cure Disease)

Hieronymus Bosch (1450-1516) – (Inflict Serious Wounds)

Pieter Bruegel the Elder (1525-1569) – (Antilife Shell)

Ippitsusai Buncho (1485-1548) – (Fire Shield)

Edward Coley Burne-Jones (1833-1898) – (Ventriloguism, Wall of Thorns)

Toyohara Chikanobu (1838-1912) – (Fire Trap, Speak with Dead)

Steve Clabuesch – photolibrary.usap.gov (Wall of Ice)

Thomas Cole (1801-1848) – (Dimension Door, Magic Aura)

John Constable (1776-1837) – (Control Weather, Displacement, See Invisibility)

John Singleton Copley (1738-1815) – (Helping Hand)

José Villegas Cordero (1844-1921) – (Contingency)

Jean Désiré Gustave Courbet (1819-1877) – (Detect Animals or Plants)

Walter Crane (1845-1915) – (Mind Fog, Secret Chest)

Ferdinand Victor Eugène Delacroix (1798-1863) – (Waves of Fatigue)

Jean Delville (1867-1953) – (Cure Moderate Wounds, Detect Law, Enthrall, Ethereal Jaunt, Explosive Runes, Freedom of Movement, Hold Person-Mass, Inflict Serious Wounds-Mass, Magic Circle Against Goods, Restoration, Sequester, Shield of Law, Spell Immunity-Greater, Time Stop, Wood Shape)

Lucien Lévy-Dhurmer (1865-1953) – (Repel Wood)

Paul Gustave Doré (1832-1883) – (Hold Person, True Ressurection)

Dosso Dossi (1490-1542) – (Permenancy)

Herbert James Draper (1863-1920) – (Stabilize)

Edmund Dulac (1882-1953) – (Blink, Elemental Body II, Magic Jar, Minor Image, Shield Other, Sympathy)

Pavel Nikolayevich Filonov (1883-1941) – (Color Spray, Prismatic Wall)

Melozzo da Forlì (1438-1494) – (Summon Instrument)

Frater Francke (1380-1440) – (Wall of Stone)

Caspar David Friedrich (1774-1840) – (Blight, Hallow, Obscuring Mist, Prismatic Sphere)

Johann Heinrich Füssli (1741-1825) – (Align Weapon, Daze Monster, Scrying-Greater, Silence, Trap the Soul)

Eugène Henri Paul Gauguin (1848-1903) – (Detect Snares and Pits)

Jean Ignace Isidore Gérard (JJ Grandville) (1803-1847) – (Rainbow Pattern)

Jean-Léon Gérôme (1824-1904) – (Simulacrum, Stone to Flesh)

Giorgione (1477-1510) – (Clone)

Warwick Goble (1862-1943) – (Feather Fall, Fly, Water Walk)

Sigismund Christian Hubert Goetze (1866-1939) – (Cure Moderate Wounds-Mass)

Vincent Willem van Gogh (1853-1890) – (Disguise Self, Shadow Walk)

Francisco José de Goya y Lucientes (1746-1828) – (Detect Thoughts, Flare, Giant Form II, Misdirection, Planar Ally, Shades, Shillelagh)

El Greco (1541-1614) – (Consecrete, Remove Blindness/Deafness, Zone of Truth)

Mathis Gothart Grünewald (1470-1528) – (Guidance, Holy Word, Protection from Good)

Dudley Hardy (1866-1922) – (Elemental Body I)

Kawase Hasui (1883-1957) – (Ice Storm)

M. Hayes – (Animal Trance)

Martin Johnson Heade (1819-1904) – (Silent Image)

Bernard Higham (1817-1919) – (Web)

Robert Alexander Hillingford (1825-1904) – (Restoration-Greater)

Andō Hiroshige (1797-1858) – (Claraudience/Clairvoyance)

Ferdinand Hodler (1853 –1918) – (Persistent Image, Tree Shape)

Katsushika Hokusai (1760-1849) – (Blasphemy, Cause Fear, Heroism, Scare)

Edward Robert Hughes (1851-1914) – (Antimagic Field, Bless Weapon)

Simon David Hutchinson – (Planar Binding-Lesser)

Louis Janmot (1814-1892) – (Ressurection)

Geertgen tot Sint Jans (1460-1488) – (Ray of Exhaustion)

Frans Francken der Jüngere (1581-1642) – (Summon Monster Summoning Chart (Table 10-1))

Wassily Kandinsky (1866-1944) – (Confusion, Nightmare, Weird)

Angelica Katharina Kauffmann (1741-1807) – (Dictum)

Ferdinand Keller (1842-1922) – (Antipathy)

Ferdinand van Kessel (1648-1696) – (Heroes' Feast)

Max Klinger (1857-1920) – (Darkness, Inflict Moderate Wounds)

Johann Christoph Kolb (1680-1743) – (Eagle's Splendor)

Johann Peter Krafft (1780-1856) – (Halt Undead)

Toyohara Kunichika (1835-1900) – (Beast Shape III)

Utagawa Kunisada (1786-1865) – (Gaseous Form)

Utagawa Kuniyoshi (1797-1861) — (Bane, Banishment, Bear's Endurance, Break Enchantment, Call Lightning, Detect Undead, Endure Elements, Flame Strike, Floating Disk, Freedom, Geas-Lesser, Ghost Sound, Nondetection, Phantasmal Killer, Plant Shape I, Polymorph-Greater, Protection from Energy, Resist Energy, Shatter, Shield, Summon Monster II, Summon Monster IV, Sunbeam, True Seeing, Unholy Aura, Unholy Blight, Whirlwind, Zone of Silence)

Giovanni Lanfranco (1582-1647) – (Cure Light Wounds)

Lascaux Cave Paintings (15,000 BCE) – (Bull's Strength-Mass)

Henri Fantin-Latour (1836-1904) – (Blur)

Edmund Blair Leighton (1853-1922) – (Message)

Frederic Leighton (1830-1896) – (Virtue)

Hans Leu the Elder (1460-1510) – (Lullaby)

Lorenzo Lotto (1480-1556) – (Cure Critical Wounds-Mass)

Daniel Maclise (1806-1870) – (Protection from Chaos)

Jacek Malczewski (1854-1929) – (Slay Living, Status)

Jan Mandyn (1500-1559) – (Legend Lore)

Andrea Mantegna (1431-1506) – (Mnemonic Enhancer)

Franz Marc (1880-1916) – (Cat's Grace, Cat's Grace-Mass, Fox's Cunning, Fox's Cunning-Mass, Shadow Conjuration, Shadow Evocation-Greater)

John Martin (1789-1854) – (Destruction)

Girolamo Francesco Maria Mazzola (Parmigianino) (1503-1540) – (Polymorph)

Adolph Friedrich Erdmann von Menzel (1815-1905) – (Veil)

Michelangelo (1475-1564) – (Inflict Light Wounds, Mass, Reverse Gravity)

Claude Monet (1840-1926) – (Obscure Object)

Gustave Moreau (1826-1898) – (Bestow Curse, Calm Emotions, Daze, Discern Lies, Heroism-Greater, Hypnotism, Invisibility Purge, Pass Without Trace, Speak with Animals, Suggestion-Mass, Unseen Servant, Waves of Exhaustion)

Evelyn de Morgan (1855-1919) – (Control Winds, Crushing Despair, Detect Poison, Diminish Plants, Dispel Good, Eagle's Splendor-Mass, Elemental Swarm, Globe of Invulnerability-Lesser, Neutralize Poison, Prismatic Spray, Protection from Evil, Remove Curse, Rope Trick, Sepia Snake Sigil, Shield of Faith, Sound Burst, Teleport, Teleport Object, Tree Stride, Vision)

Alphonse Maria Mucha (1860-1939) – (Dimensional Lock, Mage's Lucubration)

Edvard Munch (1863-1944) – (Fear)

Caspar Netscher (1639-1684) – (Poison)

Kay Nielsen (1886-1957) – (Illusory Wall, Protection from Spells)

Ida Rentoul Outhwaite (1888-1960) – (Resilient Sphere, Summon Nature's Ally III)

Maxfield Parrish (1870-1966) – (Dream, Enlarge Person-Mass, Stoneskin)

Edward John Poynter (1836-1919) – (Power Word Stun)

Gaetano Previati (1852-1920) – (Detect Good, Temporal Stasis)

Pierre-Paul Prud'hon (1758-1823) – (Mark of Justice)

Witold Pruszkowski (1846-1896) – (Dimensional Anchor)

Raffaello Sanzio da Urbino (Raphael) (1483-1520) – (Passwall, Protection from Arrows, Spell Immunity, True Strike)

José de Ribera (1591-1652) – (False Life, Inflict Light Wounds)

Rembrandt Harmenszoon van Rijn (1606-1669) – (Atonement, Blindness/Deafness, Erase, Raise Dead, Secret Page, Sending, Teleport-Greater)

Salvator Rosa (1615-1673) – (Detect Evil)

Dante Gabriel Rossetti (1828-1882) – (Acid Arrow, Bless Water)

Henri Rousseau (1844-1910) – (Calm Animals)

Peter Paul Rubens (1577-1640) – (Create Food and Water, Magic Stone, Magic Vestment, Magic Weapon-Greater, Touch of Idiocy)

John Singer Sargent (1856-1925) – (Spike Stones)

Friedrich Wilhelm Schadow (1789-1862) – (Charm Monster-Mass)

Egon Schiele (1890-1918) – (Enervation)

Carl Friedrich Schinkel (1781-1841) – (Deeper Darkness, Order's Wrath)

Carlos Schwabe (1866-1926) – (Regenerate, Sculpt Sound, Symbol of Pain, Transmute Mud to Rock)

Charles Spencelayh (1865-1958) – (Mending)

Spettro84 – (Mage's Faithful Hound)

Carl Spitzweg (1808-1885) – (Analyze Dweomer, Command, Dispel Evil, Doom, Hold Animal, Scrying, Stone Tell)

John Roddam Spencer Stanhope (1829-1908) – (Cure Light Wounds-Mass)

Virginia Frances Sterrett (1900-1931) – (Wall of Iron)

Wilhelm I Steuerwaldt (1791-1863) – (Hold Portal)

Sebastian Stoskopff (1597-1657) – (Goodberry)

Franz von Stuck (1863-1928) – (Blade Barrier)

William Holmes Sullivan (1870-1908) – (Reduce Person-Mass)

Arthur Fitzwilliam Tait (1819-1905) – (Snare)

Henry Herbert La Thangue (1859 - 1929) – (Plant Growth)

Tintoretto (1518-1594) – (Cure Serious Wounds-Mass)

James Jacques Joseph Tissot (1836-1902) – (Astral Projection, Death Ward)

Jan Toorop (1858-1928) – (Transmute Metal to Wood)

Joseph Mallord William Turner (1775-1851) – (Daylight, Death Knell, Solid Fog, Tiny Hut)

Unknown – (Animal Messenger, Baleful Polymorph, Bear's Endurance-Mass, Beast Shape I, Beast Shape II, Bull's Strength, Circle of Death, Cone of Cold, Delay Poison, Demand, Divination, Fire Storm, Fog Cloud, Glyph of Warding-Greater, Gust of Wind, Hallucinatory Terrain, Inflict Critical Wounds, Instant Summons, Invisibility Sphere, Greater Invisibility, Mislead, Phantom Steed, Power Word Kill, Reduce Person, Remove Paralysis, Seeming, Sleep, Song of Discord, Stinking Cloud, Summon Swarm, Tongues)

Felix Vallotton (1865-1925) – (Air Walk, Undeath to Death)

Viktor Mikhailovich Vasnetsov (1848-1926) – (Detect Scrying, Dominate Animal, Geas/Quest, Heal Mount, Heal-Mass, Holy Smite, Inflict Critical Wounds-Mass, Overland Flight, Shapechange, Symbol of Death)

Jan Vermeer (1632-1675) – (Discern Location, Fabricate, Suggestion)

Leonardo da Vinci (1452-1519) – (Charm Animal)

John Cimon Warburg (1867-1931) – (Transport via Plants)

John William Waterhouse (1849-1917) – (Alter Self, Charm Person, Curse Water, Mage's Disjunction, Magic Circle Against Evil)

John Reinhard Weguelin (1849-1927) – (Commune)

Albert Welti (1862-1912) – (Wind Walk)

James Abbott McNeill Whistler (1834-1903) – (Pyrotechnics)

Hugh Williams (1773-1829) – (Protection from Law)

Philips Wouwerman (1619-1668) – (Mount)

Francisco de Zurbarán (1598-1664) – (Holy Aura)