



CHARACTER NAME	PLAYER
MYTHIC PATH	MYTHIC TIER
SOURCE OF POWER	

### MOMENT OF ASCENSION

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### MYTHIC POWER

USES PER DAY	USED
SURGE DIE	

### MYTHIC TIER & ADVANCEMENT

TIER	TRIALS COMPLETED	BONUS HIT POINTS	ABILITY SCORE	MYTHIC FEAT	FEAT DESCRIPTION
1 <sup>ST</sup>					
2 <sup>ND</sup>			+2		
3 <sup>RD</sup>					
4 <sup>TH</sup>			+2		
5 <sup>TH</sup>					
6 <sup>TH</sup>			+2		
7 <sup>TH</sup>					
8 <sup>TH</sup>			+2		
9 <sup>TH</sup>					
10 <sup>TH</sup>			+2		

### MYTHIC ABILITIES

TIER	BASE ABILITIES	PATH ABILITIES
1 <sup>ST</sup>	HARD TO KILL MYTHIC POWER SURGE +1d6	
2 <sup>ND</sup>	AMAZING INITIATIVE	
3 <sup>RD</sup>	RECUPERATION	
4 <sup>TH</sup>	SURGE +1d8	
5 <sup>TH</sup>	MYTHIC SAVES	
6 <sup>TH</sup>	FORCE OF WILL	
7 <sup>TH</sup>	SURGE +1d10	
8 <sup>TH</sup>	UNSTOPPABLE	
9 <sup>TH</sup>	IMMORTAL	
10 <sup>TH</sup>	LEGENDARY HERO SURGE +1d12	



## MYTHIC ADVENTURES INDEX

aboeth	178	borrow elements (guardian)	27	dispel fear (marshal)	42
absorb blow (guardian)	26	burst through (champion)	21	display of Charisma (universal)	50
abundant casting (archmage)	15	burst through (guardian)	27	display of Constitution (universal)	50
abundant healing (hierophant)	35	cage enemy (guardian)	30	display of Dexterity (universal)	50
adamantine mind (guardian)	26	caster's friend (marshal)	41	display of Intelligence (universal)	50
additional call (guardian)	27	castigate (marshal)	43	display of Strength (universal)	50
additional order (marshal)	38	champion	20–25	display of Wisdom (universal)	50
additional trick (trickster)	44	champion builds	25	distant barrage (champion)	20
advance (marshal)	38	champion's strike (champion)	20	distracting assailant (marshal)	39
adventure ideas	135–139	channel power (archmage)	19	divine countenance (hierophant)	33
aerial assault (champion)	20	channel shockwave (hierophant)	33	divine guardian (hierophant)	33
agile simple template	224	character sheet	248–249	divine knowledge (archmage)	19
alchemist mythic formula list	81	clarion call (marshal)	38	divine metamastery (hierophant)	36
alignment insight (hierophant)	35	class mimic (trickster)	49	divine potency (hierophant)	36
alter channel (hierophant)	32	clean blade (champion)	21	divine simple template	224
always a chance (champion)	20	cleric mythic spell list	81	divine source (universal)	51
always armed (champion)	20	climbing master (champion)	21	divine surge (hierophant)	32
amazing initiative (base)	12	cling to life (guardian)	31	divine vessel (hierophant)	32
animal friend (hierophant)	36	clown (trickster)	44	domain immunity (hierophant)	36
antipaladin mythic spell list	81	cockatrice	180	DR/epic	7
arcane endurance (archmage)	15	combat saboteur (trickster)	47	dragon, black	187
arcane knowledge (hierophant)	37	combat trickery (trickster)	45	dragon, blue	188
arcane metamastery (archmage)	18	commanding presence (marshal)	41	dragon, green	189
arcane potency (archmage)	18	commune with power (universal)	50	dragon, red	190–191
arcane simple template	224	companion power (guardian)	31	dragon, white	192
arcane surge (archmage)	14	competent caster (archmage)	15	draw fire (guardian)	27
archmage	14–19	component freedom (archmage)	18	drive back (guardian)	30
archmage arcana (archmage)	14	conduit of divine will (hierophant)	37	druid mythic spell list	82
archmage builds	19	confidence (marshal)	42	earth protection (guardian)	30
armor master (champion)	21	contingent channel energy (hierophant)	33	eldritch breach (archmage)	15
armor master (guardian)	27	control the mindless (trickster)	45	eldritch breach (hierophant)	34
armored might (guardian)	27	coupled arcana (archmage)	15	eldritch flight (archmage)	18
artifacts	157–169	crafting mastery (archmage)	15	eldritch reciprocation (archmage)	19
ascension	10	creating a mythic character	10	elemental bond (archmage)	15
assured drinker (trickster)	44	crime spree (trickster)	45	elemental fury (champion)	23
assured skill (marshal)	38	critical master (champion)	25	elemental, air	193
assured skill (trickster)	44	critical skill (trickster)	48	elemental, earth	194
astounding disable (trickster)	44	crusader (champion)	21	elemental, fire	195
atmosphere, mythic	118	cyclops, greater	181	elemental, water	196
aura of perseverance (marshal)	41	deadly dodge (trickster)	45	elements of a mythic adventure	122
avenging maneuver (guardian)	27	deadly guidance (marshal)	38	empathic healing (guardian)	27
backlash (champion)	21	deadly throw (trickster)	44	empathic healing (hierophant)	34
bard mythic spell list	81	decisive strike (marshal)	38	encounter design	128–130
barghest, greater	179	deep understanding (archmage)	15	adjusting CR and level	129
base mythic abilities	12	defensive move (trickster)	45	designing for mythic PCs	128
beacon of hope (marshal)	42	demagogue (marshal)	42	designing for normal PCs	128
beast's fury (guardian)	26	demon, marilith	182	high CR treasure per encounter	130
beast's fury (hierophant)	32	demon, nalfeshnee	183	high CR experience point awards	130
beyond morality (universal)	50	demon, vrook	184	endless hatred (champion)	22
bleed holy power (hierophant)	33	destroyer (champion)	23	enduring armor (archmage)	15
blessed companion (hierophant)	36	devastating smash (champion)	22	enduring blessing (hierophant)	36
bloodline immunity (archmage)	18	devil, bone	185	enduring elixir (trickster)	49
bloodline intensity (archmage)	15	devil, ice	186	energy conversion (archmage)	16
blowback (champion)	21	dimensional grapppler (guardian)	30	enhance magic items (archmage)	16
boons	132–133	directed assault (marshal)	39	enhance magic items (hierophant)	34

enhance magic items (trickster)	45	immortal (base)	13	master of escape (trickster)	46
enhanced ability (universal)	51	immovable (guardian)	28	master of mercy (marshal)	42
ettin	197	impeccable balance (trickster)	46	master of shadows (marshal)	42
ever ready (champion)	22	impervious body (guardian)	30	maximized critical (champion)	24
ever ready (guardian)	28	impervious companion (guardian)	30	meat shield (champion)	22
experience point awards	130	impossible speed (champion)	22	medusa	209
extra mythic feat (universal)	50	imprinting hand (champion)	22	menacing presence (marshal)	40
extra mythic power (universal)	50	imprinting hand (guardian)	28	menacing whisper (trickster)	48
faith's reach (hierophant)	34	improbable prestidigitation (trickster)	46	metamagic feats	54
farwalker (universal)	51	incredible parry (champion)	24	mighty summons (hierophant)	34
fast healing (guardian)	28	incredible parry (guardian)	30	minotaur	210
fearless (universal)	51	indomitable (guardian)	31	mirror dodge (archmage)	18
feats	54–77	inquisitor mythic spell list	82	mirror dodge (trickster)	48
fickle attack (trickster)	48	inspire minions (marshal)	40	monomyth	123
fight on (marshal)	43	inspire minions (trickster)	46	monsters	176–229
Fire Over Blackcrag	232–247	inspired defense (marshal)	40	creating a new monster	225
First Owlbear, the	213	inspired spell (hierophant)	32	modifying a monster	225
fistful of daggers (champion)	25	inspiring assault (marshal)	43	mythic subtype	226
flash of omniscience (archmage)	16	inspiring surge (marshal)	40	simple templates	224
flash of rage (champion)	22	instrument of faith (hierophant)	34	statistics by CR	229
flaws	134–135	inverted spontaneous casting (hierophant)	34	universal monster rules	226
fleet charge (champion)	20	invincible simple template	224	mounted maniac (champion)	22
fleet charge (trickster)	44	invincible stand (guardian)	31	mummy	211
fleet warrior (champion)	23	knowledgeable guardian (guardian)	28	mythic bloodline (archmage)	16
flexible confidence (marshal)	42	Kraken's Maw map	238	mythic bond (marshal)	42
flexible counterspell (archmage)	16	lamia	205	mythic companion (guardian)	29
flexible counterspell (hierophant)	34	legendary champion (champion)	20	mythic companion (hierophant)	34
flexible school (archmage)	16	legendary hero (base)	13	mythic craft (universal)	50
focus (marshal)	39	legendary item (universal)	50	mythic domain (hierophant)	34
force of will (base)	13	legendary items	169–173	mythic fascination (marshal)	40
gaining tiers	13	lend power (marshal)	40	mythic feats	54
gargoyle	198	lesson learned (champion)	22	mythic hexes (archmage)	17
ghostly performance (trickster)	45	lesson learned (guardian)	28	mythic ki (champion)	22
giant, fire	199	lich	206–207	mythic mercy (guardian)	29
giant, hill	200	life current (hierophant)	37	mythic paths	11
glorious charge (marshal)	42	lightning performance (marshal)	40	mythic power (base)	12
glossary	7	limitless range (champion)	22	mythic presence (universal)	51
golem, flesh	201	longevity (universal)	50	mythic rage (champion)	22
granted stride (marshal)	39	loyalty (marshal)	40	mythic rank	176
greater familiar link (archmage)	16	mage strike (archmage)	14	mythic resolve (guardian)	31
greater surge (marshal)	39	magic items	142–173	mythic saving throws (base)	13
griffon	202	armor and shield special abilities	142	mythic school (archmage)	17
guardian	26–31	armors and shields	142–143	mythic sight (universal)	51
guardian builds	31	base abilities	169–171	mythic smite (champion)	22
guardian's call (guardian)	26	item abilities	171–173	mythic spellcasting (universal)	50
guardian's shout (guardian)	28	major artifacts	163–169	mythic spellpower (archmage)	18
hand of mercy (hierophant)	36	minor artifacts	157–163	mythic spells	80–115
hard to kill (base)	12	other items	146–157	augmented mythic spells	80
harmonious mage (archmage)	16	weapons	143–146	casting mythic spells	80
heathen slayer (hierophant)	34	magus mythic spell list	82	learning mythic spells	80
hell hound	203	maneuver expert (champion)	24	new spells	113–115
helpful rebuke (marshal)	39	manticore	208	potent mythic spells	80
heroic block (marshal)	39	many forms (archmage)	18	resilient mythic spells	80
hierophant	32–37	marshal	38–43	mythic story structure	119–123
hierophant builds	37	marshal builds	43	awakening	120
hurling vengeance (hierophant)	36	marshal's order (marshal)	38	contact	119
hydra	204	master dilettante (trickster)	46	journey	120



life afterward	121	ranged disarm (guardian)	29	swimming master (champion)	23
return	121	ranger mythic spell list	83	symbol of the holy (hierophant)	35
mythic subtype	226	rank, mythic	176	tactical genius (marshal)	41
mythic sustenance (universal)	50	rapid preparation (archmage)	17	take the hit (guardian)	31
mythic themes	123–128	recalled blessing (hierophant)	32	tangible illusion (archmage)	18
mythic tier	13	recuperation (base)	12	tear apart (champion)	23
mythic weapon training (champion)	23	recurring mythic villains	133–134	telekinetic master (archmage)	17
mythic wild shape (hierophant)	34	relentless healing (guardian)	29	this might just work (trickster)	47
Nessian warhound	203	relentless healing (hierophant)	35	throw spell (archmage)	17
nimble glide (trickster)	46	resilient arcana (archmage)	17	thwart detection (trickster)	47
no one of consequence (trickster)	46	resurging words (marshal)	41	tier, mythic	13
non-mythic	5	retributive reach (guardian)	29	titan's bane (champion)	23
ogre	212	reverse scrying (archmage)	18	titan's bane (trickster)	47
overcome curse (hierophant)	37	rewarding mythic characters	129	titan's rage (champion)	24
overflowing grace (hierophant)	34	ricochet (trickster)	46	to the death (champion)	24
owlbear	213	rise up (marshal)	41	to the death (guardian)	31
pack wild shape (guardian)	29	sacrificial shield (guardian)	29	tongue of the land (hierophant)	35
pack wild shape (hierophant)	35	sanctum (archmage)	19	tongues (universal)	51
painful gambit (marshal)	40	sardonic wit (trickster)	48	transfer magic (trickster)	47
paladin mythic spell list	82	savage simple template	224	trap taker (trickster)	47
parry spell (guardian)	30	scales of a mythic game	118	treacherous critical (trickster)	47
partial transformation (guardian)	29	sensory link (archmage)	17	treant	218
path abilities	12–51	servant of balance (hierophant)	37	treasure per encounter	130
archmage	14–19	shadow stealth (trickster)	46	trials	13, 129–132
base	12–13	shared alertness (marshal)	42	trials per tier	13
champion	20–25	shatter resilience (marshal)	42	trickster	44–49
guardian	26–31	shatter spells (champion)	25	trickster attack (trickster)	44
hierophant	32–37	shifting mastery (archmage)	17	trickster builds	49
marshal	38–43	shout of defiance (marshal)	41	troll	219
trickster	44–49	shrug it off (guardian)	30	true archmage (archmage)	14
universal	50–51	skeletal champion	216	true defender (guardian)	26
path dabbling (trickster)	46	skeleton	216	turn the tables (guardian)	31
penetrating damage (champion)	24	slayer's cyclone (trickster)	49	ultimate versatility (universal)	51
perfect aid (marshal)	41	sleepless (universal)	51	uncanny grapple (champion)	23
perfect lie (trickster)	48	smiting aura (marshal)	41	unchanging (universal)	51
perfect mimic (trickster)	48	sorcerer/wizard mythic spell list	83	undying healer (hierophant)	37
perfect preparation (archmage)	17	speedy summons (archmage)	17	unending performance (trickster)	49
perfect strike (champion)	25	spell lists	81–84	universal monster rules	226
persuasive countenance (marshal)	41	spell sieve (archmage)	18	universal path abilities	50–51
persuasive countenance (trickster)	46	spellbane counterstrike (archmage)	17	unstoppable (base)	13
phoenix	214	sphinx	217	unstoppable shot (champion)	24
pierce the darkness (universal)	50	stand tall (marshal)	41	unswerving loyalty (marshal)	43
plantbringer (hierophant)	35	starting off mythic	121	unwavering skill (marshal)	41
possess companion (guardian)	30	steal power (trickster)	49	unwavering skill (trickster)	47
powerlessness	137	subtle magic (trickster)	46	vampire	220–221
precision (champion)	24	sudden attack (champion)	20	vanishing move (trickster)	48
precision critical (trickster)	49	sudden block (guardian)	26	visionary commander (marshal)	38
press the advantage (marshal)	41	summoner mythic spell list	83	wall run (trickster)	47
punishing blow (champion)	23	sunder storm (champion)	23	wall smasher (champion)	23
pure body (universal)	51	supreme stealth (trickster)	47	water of life (hierophant)	35
pure destiny (universal)	51	surprise strike (trickster)	44	wild arcana (archmage)	14
pure senses (universal)	51	supreme tracker (guardian)	30	winter wolf	222
quick recovery (guardian)	29	supreme trickster (trickster)	44	witch mythic spell list	83
raise animal (guardian)	29	surge (base)	12	words of hope (marshal)	42
rakshasa	215	surge of inspiration (marshal)	43	words of valor (marshal)	43
rally (marshal)	38	sustained by faith (hierophant)	35	worg	222
ranged disable (trickster)	46	sweeping strike (champion)	25	wyvern	223

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W&P 13