

## Stalk the Legends!

Every culture tells stories of strange beasts that haunt the edges of civilization. Seldom corroborated, the accounts of those who have encountered such creatures are brushed aside, or at best turned into colorful local legends. But always lurking beneath such myths are more than a few shreds of doubt—for what if the stories were true?

*Mystery Monsters Revisited* presents 10 elusive creatures inspired by real-world folklore. Each monster entry investigates the types of evidence the cryptid leaves in its wake, the creature's bizarre and secretive ecology, eyewitness accounts of the beast and its strange powers, advice on how to integrate it into your game, how the monster fits into the world of Golarion, and more.

Inside this book, you'll find:

- ▶ Bunyips, ravenous seal-like beasts whose hunger threatens coastal communities.
- ▶ Death worms, acid-spitting desert dwellers whose fatal poison and beams of electricity spell the end for unwary travelers.
- ▶ Mokele-mbembe, long-necked saurians forgotten by time.
- ▶ Mothmen, unfathomable agents of destiny that presage catastrophic events.
- ▶ The Sandpoint Devil, a fire-breathing equine terror that ravages the hinterlands of its namesake community.
- ▶ Water orms, whose myriad forms have spawned countless legends near the lakes they inhabit.
- ▶ Yetis, misunderstood natives of mountain peaks whose violent urges can be traced back to fell, otherworldly energies.
- ▶ Other enigmatic creatures like the towering sasquatch, destructive sea serpent, and of course, the notorious, blood-sucking chupacabra!

*Mystery Monsters Revisited* is intended for use with the Pathfinder Roleplaying Game and Pathfinder campaign setting, but can easily be used in any fantasy game setting.

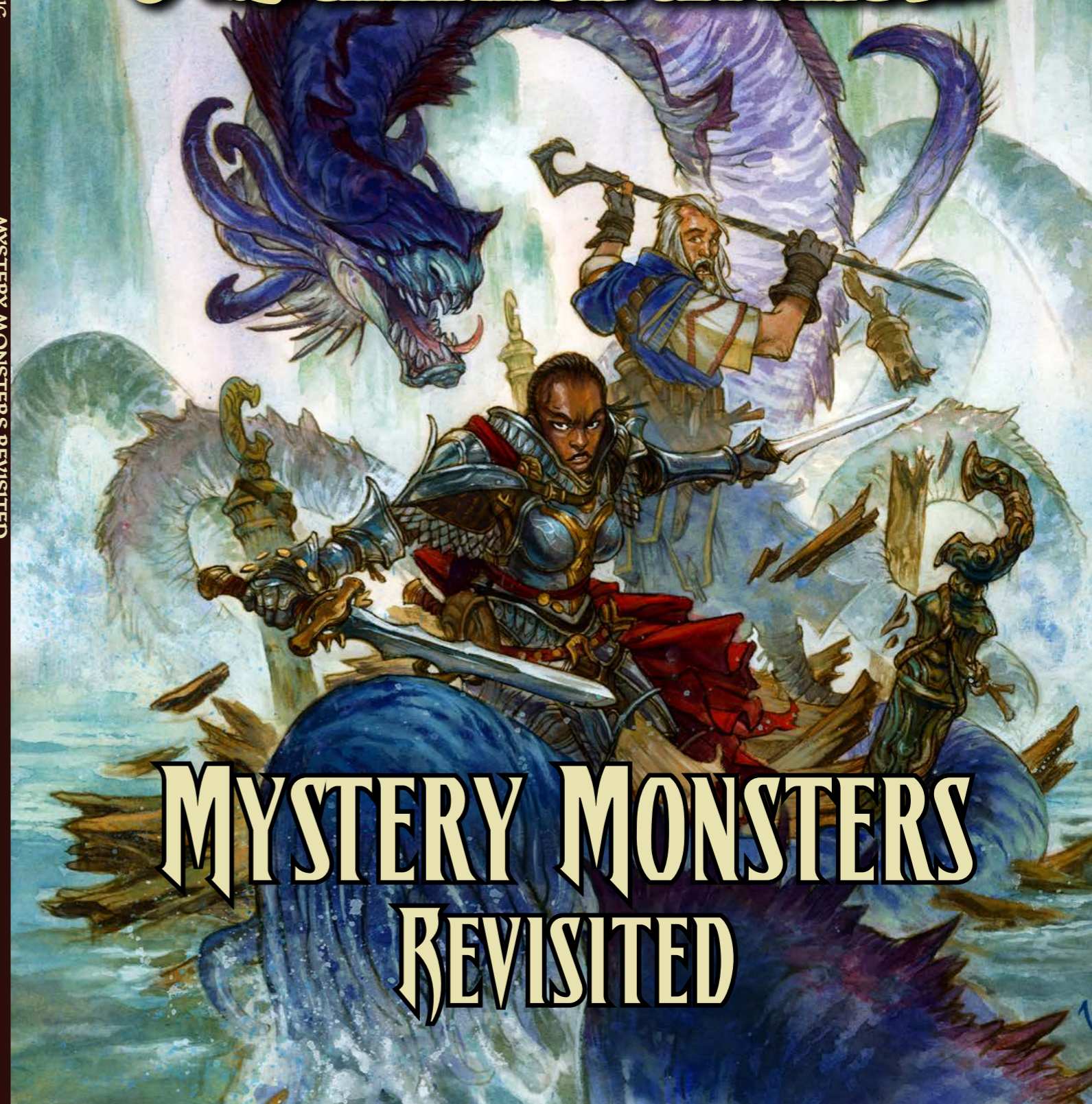


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MYSTERY MONSTERS REVISITED



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# The Beasts Behind the Tales



## Bunyip

Seal-like beast that hunts coasts and waterways, with sharp fangs and a terrifying roar.

**Source:** Australian aboriginal folklore



## Sandpoint Devil

Winged and fanged equine beast that stands upright and breathes fire.

**Source:** American folklore (inspired by the Jersey Devil)



## Chupacabra

Spine-backed vampiric monster that sucks the blood from livestock, particularly goats.

**Source:** Latin American folklore



## Sasquatch

Primitive but gentle ape-like humanoid that lives in the remote depths of coniferous forests.

**Source:** Native American folklore



## Death Worm

Huge and hideous desert worm that oozes poison and spits acid to kill its prey at a distance.

**Source:** Mongolian folklore



## Sea Serpent

Gigantic serpentine predator that slithers through the ocean and can capsize entire ships, devouring the sailors.

**Source:** Multiple myths



## Mokele-Mbembe

Enormous, long-necked dinosaur-like creature that hunts jungle swamps and rivers.

**Source:** Congo River basin folklore



## Water Orm

Deep-dwelling lake monster that rises from the depths to snatch prey with its long neck.

**Source:** European folklore



## Mothman

Moth-winged humanoid with glowing eyes, believed to affect its victims' destinies and bear dire portents.

**Source:** American folklore



## Yeti

The Wild Man of the Snows, a bestial humanoid that dwells on icy mountaintops.

**Source:** Himalayan folklore

