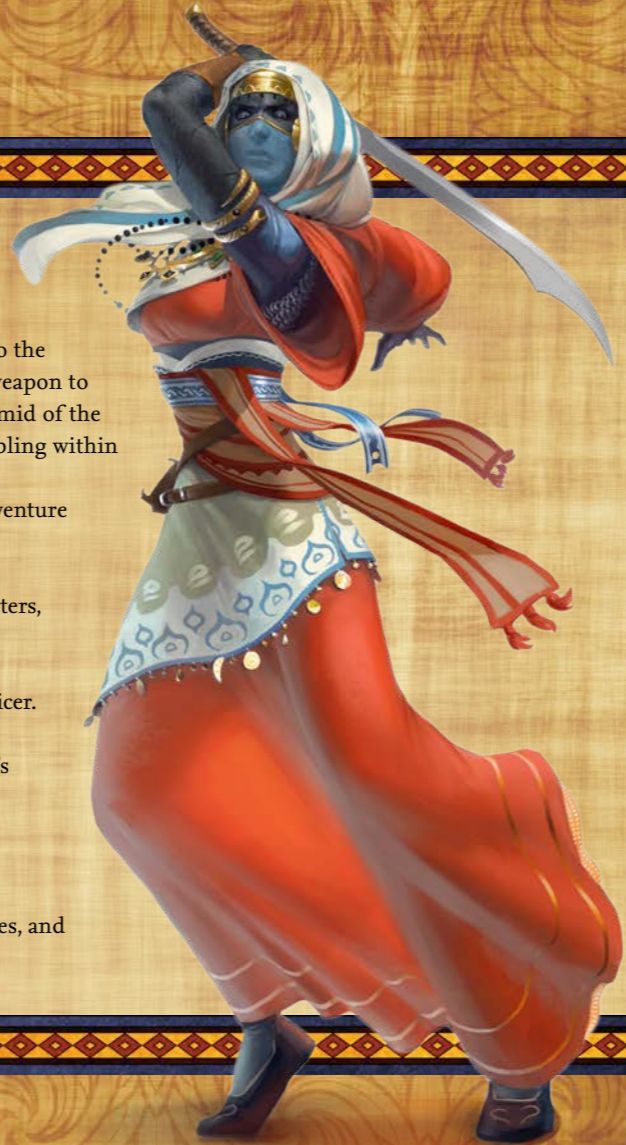


ENTRENCHED IN PERIL

The Sky Pharaoh Hakotep I has risen and launched an attack against the city of Wati! The heroes return to Wati to defend it against this menace, only to discover that the attack is just the preface to a larger invasion of Osirion, controlled from Hakotep's own flying tomb. Journeying to the Slave Trenches of Hakotep, the heroes must learn how to activate an ancient weapon to pull Hakotep's tomb back to earth. Will the heroes bring down the flying pyramid of the Sky Pharaoh, or will their bones join the thousands of skeletons that lie crumbling within the Slave Trenches of Hakotep?

This volume of Pathfinder Adventure Path continues the Mummy's Mask Adventure Path and includes:

- "The Slave Trenches of Hakotep," a Pathfinder adventure for 13th-level characters, by Michael Kortés.
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MUMMY'S MASK The Slave Trenches of Hakotep

PART 5 OF 6

PATHFINDER® ADVENTURE PATH™



MUMMY'S MASK

THE SLAVE TRENCHES OF HAKOTEP

by Michael Kortés

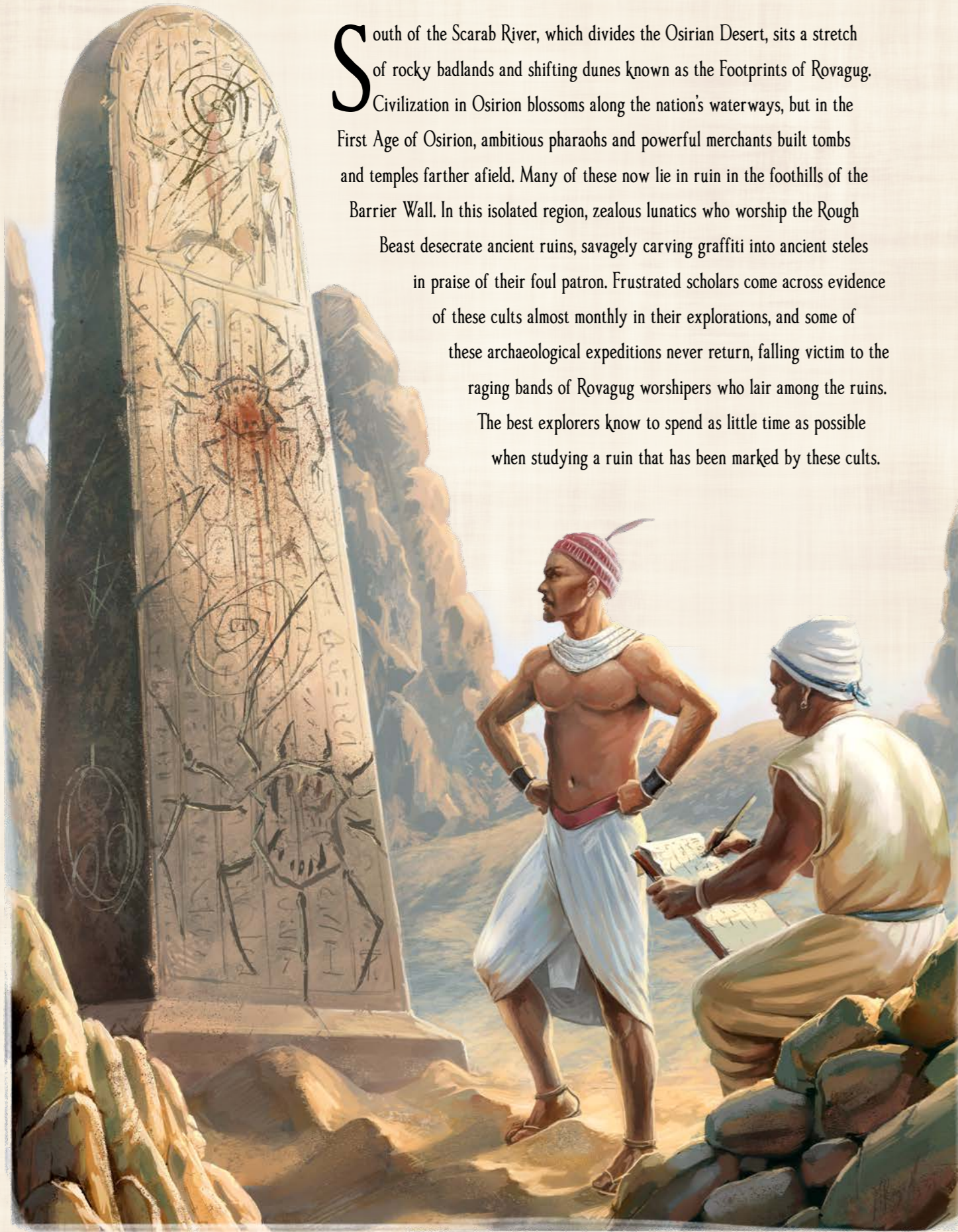


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South of the Scarab River, which divides the Osirian Desert, sits a stretch of rocky badlands and shifting dunes known as the Footprints of Rovagug. Civilization in Osirion blossoms along the nation's waterways, but in the First Age of Osirion, ambitious pharaohs and powerful merchants built tombs and temples farther afield. Many of these now lie in ruin in the foothills of the Barrier Wall. In this isolated region, zealous lunatics who worship the Rough Beast desecrate ancient ruins, savagely carving graffiti into ancient steles in praise of their foul patron. Frustrated scholars come across evidence of these cults almost monthly in their explorations, and some of these archaeological expeditions never return, falling victim to the raging bands of Rovagug worshipers who lair among the ruins. The best explorers know to spend as little time as possible when studying a ruin that has been marked by these cults.



Once the capstone of the pharaoh's pyramid is set in place and the celebrations surrounding the event have abated, the work crews begin the process of finishing the exterior of the pyramid. Starting at the top, the laborers disassemble the spiraling ramps covering a section of the pyramid's face. Another team of workers follows to clear the area of rubble and mud, and then the polishers begin their task. Working with pieces of stone, abrasive powders, and simple spells, these laborers grind the face of the pyramid to a smooth consistency, leaving the entire surface gleaming in the daytime sun. They then remove the scaffolding from that area. This process is repeated after each section is complete, until the entire pyramid is free of the sheath of mud, debris, and remnants of construction that has covered it for so long.

