

Next Month

CITY OF LOCUSTS

By Richard Pett

The heroes of the Fifth Crusade have risen to heights of power undreamed of and have dealt blow after blow to the demonic armies of the Worldwound. The ability for closing the Worldwound for all time lies within the heroes' grasp, but in order to achieve this they must venture where no crusader has ever returned from intact—into the crumbling and chaotic City of Locusts. But even this task is but a stepping stone to the final battle against Deskari himself!

DESKARI

By Sean K Reynolds

Learn more about the Lord of the Locust Host. Find out more about his cult and how it works to break down the barriers between worlds.

BEYOND THE CAMPAIGN

By Adam Daigle

Now that the PCs have fought demon lords and are the most powerful mortals on Golarion, where do they go

from there? Find out what terrible things could happen to Golarion if the heroes fail in their mission to close the Worldwound, and discover what other exciting events could be in store for the heroes in this campaign-expanding article.

AND MORE!

The thrilling conclusion to "Sweet Ichor," the Pathfinder's Journal by Robin D. Laws! Plus foul demons, Abyssal war machines, flesh-eating plants, and the demon lord Deskari in the Pathfinder Bestiary.

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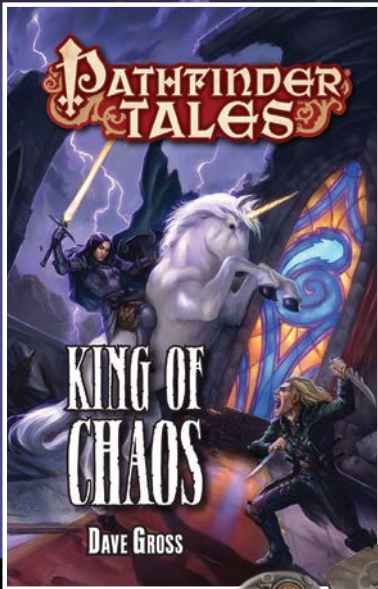
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