

NEXT MONTH

RASPUTIN MUST DIE!

by Brandon Hodge

The search for the Queen of Witches finally ends when the *Dancing Hut* travels to Baba Yaga's homeland of Russia on the planet Earth. The year is 1918, and the First World War rages throughout Europe. The heroes find themselves in the wilds of Siberia, where they must face Russian soldiers armed with twentieth-century technology, infiltrate an ancient monastery, and rescue Baba Yaga from her estranged son, Grigori Rasputin. Can the heroes kill the "Mad Monk," who has already cheated death once before, and free Baba Yaga, or will they too fall before the horrors of modern war?

GUNS, SPIRITS, AND REVOLUTION

by Adam Daigle and Brandon Hodge

Find out more about the hardware and cultural touchstones of Earth's own Russia in the midst of the Great War. Learn about machine guns, mustard gas, and spiritualism, and the revolution that threatened to tear this country apart—and how to bring them into your game!

SZURIEL

by Sean K Reynolds

Learn more about the Horseman of War and her cruel faith. Discover the battles and conflicts she encourages throughout worlds and find out how her blasphemous clergy and generals foster war across the planes.

AND MORE!

Heed the dangers of magical arachnids in the Pathfinder's Journal by Kevin Andrew Murphy! Also, four new monsters from a far-off world in the Pathfinder Bestiary.

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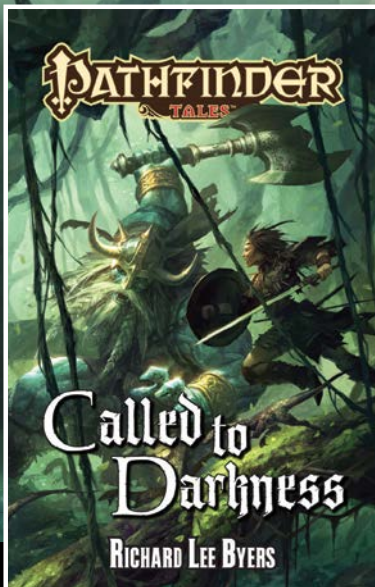
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