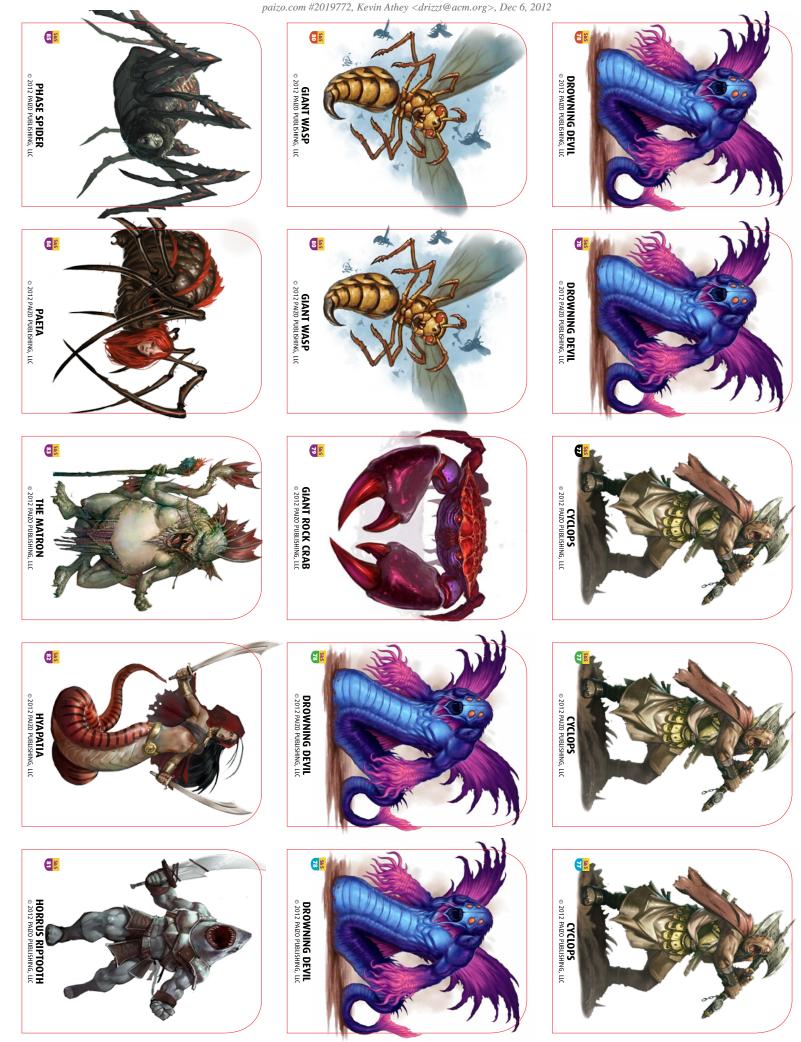
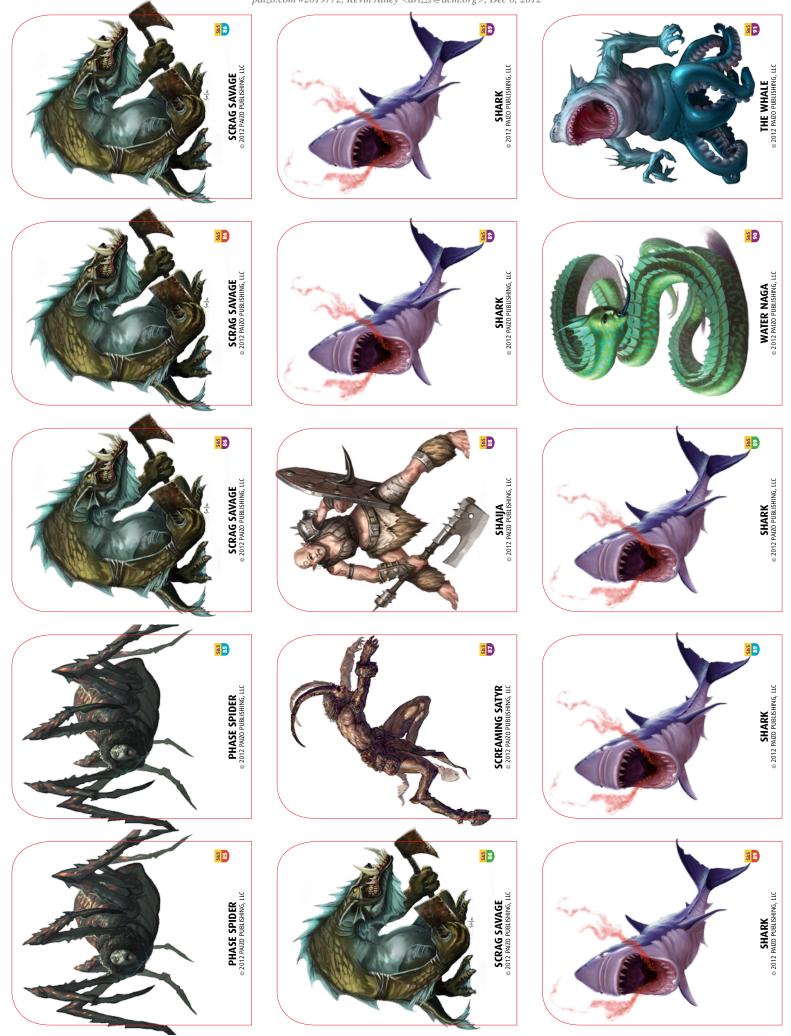


paizo.com #2019772, Kevin Athey <drizzt@acm.org>, Dec 6, 2012

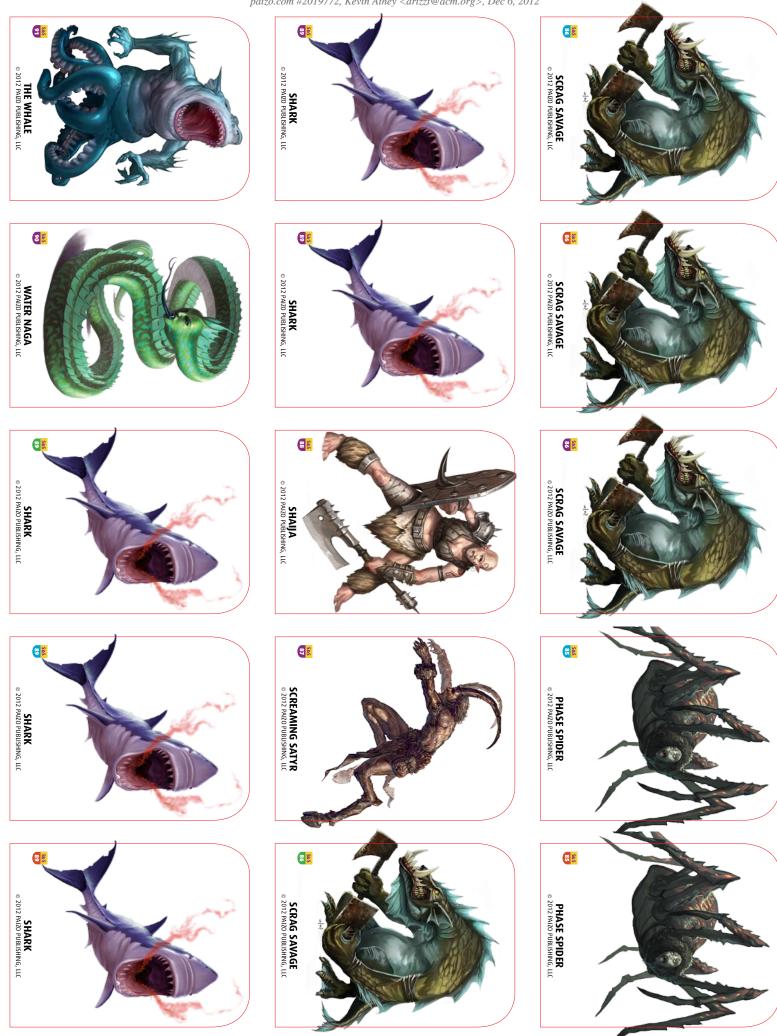


paizo.com #2019772. Kevin Athey <drizzt@acm.org>. Dec 6, 2012

 $paizo.com\ \#2019772,\ Kevin\ Athey< drizzt@acm.org>,\ Dec\ 6,\ 2012$

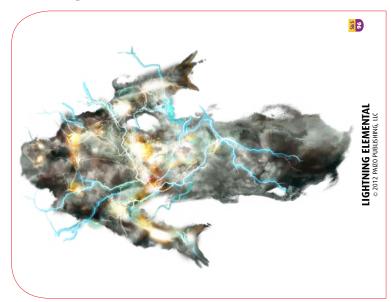


paizo.com #2019772, Kevin Athey <drizzt@acm.org>, Dec 6, 2012



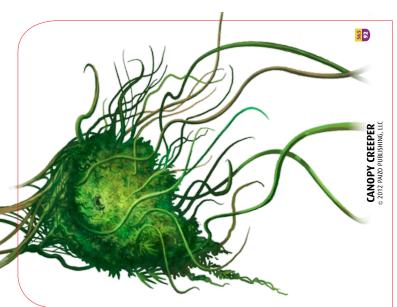
Dec 6, 2012

















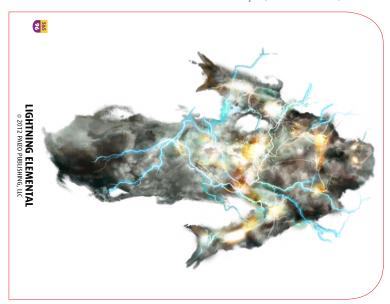




















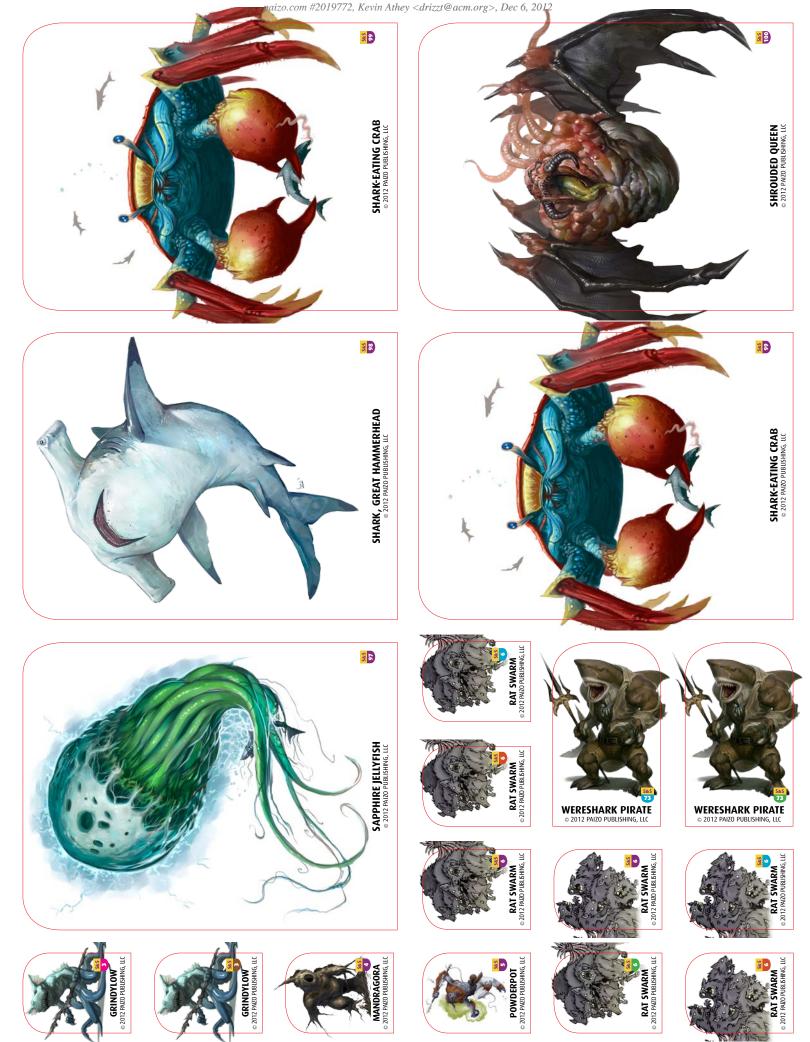


































RAT SWARM
© 2012 PAIZO PUBLISHING, LLC



































ZARSKIA GALEMBAR
© 2012 PAIZO PUBLISHING, LLC

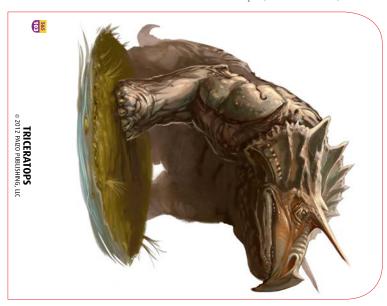










































Pawn Artists: Joewie Adheres, Alex Alexandrov, Dave Allsop, Jean Baptiste-Reynaud, Dmitry Burmak, Eric Belisle, Alberto Dal Lago, Matt Dixon, Simon Ekhert, Jorge Fares, Mariusz Gandzel, Jon Hodgson, Andrew Hou, Ivan Kashubo, Timothy Kings-Lynne, Mathias Kollros, Mikaël Léger, Daryl Mandryk, Diana Martinez, Jim Nelson, Emiliano Petrozzi, Roberto Pitturru, Scott Purdy, Bryan Sola, Dean Spencer, Adam Vehiqe, Tyler Walpole, Kevin Yan, Kieran Yanner

Product Identity: The following items are hereby identified as Product Identity, as defined in the Open Game License, version 1.0a, Section 1 (e), and are not Open Content: All trademarks, registered trademarks, proper names (characters, deities, etc.), dialogue, plots, storylines, locations, characters, artwork, and trade dress. (Elements that have been previously designated as Open Game Content or are in the public domain are not included in this declaration).

Open Content: Except for material designated as Product Identity (see above), the game mechanics of this Paizo Publishing game product are Open Game Content, as defined in the Open Game License, version 1.0a, Section 1(d). No portion of this work other than the material designated as Open Game Content may be reproduced in any form without written permission.

OPEN GAME LICENSE VERSION 1.0A

The following text is the property of Wizards of the Coast, Inc. and is Copyright 2000 Wizards of the Coast, Inc ("Wizards"). All Rights Reserved.

- 1. Definitions: (a) "Contributors" means the copyright and/or trademark owners who have contributed Open Game Content; (b) "Derivative Material" means copyrighted material including derivative works and translations (including into other computer languages), potation, modification, correction, addition, extension, upgrade, improvement, compilation, abridgment or other form in which an existing work may be recast, transformed or adapted; (c) "Distribute" means to reproduce, license, rent, lease, sell, broadcast, publicly display, transmit or otherwise distribute; (d) "Open Game Content" means the game mechanic and includes the methods, procedures, processes and routines to the extent such content does not embody the Product Identity and is an enhancement over the prior art and any additional content clearly identified as Open Game Content by the Contributor, and means any work covered by this License, including translations and derivative works under copyright law, but specifically excludes Product Identity. (e) "Product Identity" means product and product line names, logos and identifying marks including trade dress; artifacts, creatures, characters, stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, formats, poses, concepts, themes and graphic, photographic and other visual or audio representations; names and descriptions of characters, spells, enchantments, personalities, teams, personas, likenesses and special abilities; places, locations, environments, creatures, equipment, magical or supernatural abilities or effects, logos, symbols, or graphic designs; and any other trademark or registered trademark clearly identified as Product identity by the owner of the Product Identity, and which specifically excludes the Open Game Content; (f) "Trademark" means the logos, names, mark, sign, motto, designs that are used by a Contributor to identify itself or its products or the associated products contributed to the Open Game License by the
- 2. The License: This License applies to any Open Game Content that contains a notice indicating that the Open Game Content may only be Used under and in terms of this License. You must affix such a notice to any Open Game Content that you Use. No terms may be added to or subtracted from this License except as described by the License itself. No other terms or conditions may be applied to any Open Game Content distributed using this License.
 - 3. Offer and Acceptance: By Using the Open Game Content You indicate Your acceptance of the terms of this License.
- 4. Grant and Consideration: In consideration for agreeing to use this License, the Contributors grant You a perpetual, worldwide, royalty-free, non-exclusive license with the exact terms of this License
- 5. Representation of Authority to Contribute: If You are contributing original material as Open Game Content, You represent that Your Contributions are Your original creation and/or You have sufficient rights to grant the rights conveyed by this License.
- 6. Notice of License Copyright: You must update the COPYRIGHT NOTICE portion of this License to include the exact text of the COPYRIGHT NOTICE of any Open Game Content You are copying, modifying or distributing, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.
- 7. Use of Product Identity: You agree not to Use any Product Identity, including as an indication as to compatibility, except as expressly licensed in another, independent Agreement with the owner of each element of that Product Identity. You agree not to indicate compatibility or co-adaptability with any Trademark or Registered Trademark in conjunction with a work containing Open Game Content except as expressly licensed in another, independent Agreement with the owner of such Trademark or Registered Trademark. The use of any Product Identity in Open Game Content does not constitute a challenge to the ownership of that Product Identity. The owner of any Product Identity used in Open Game Content shall retain all rights, title and interest in and to that Product Identity.
 - 8. Identification: If you distribute Open Game Content You must clearly indicate which portions of the work that you are distributing are Open Game Content.
- 9. Updating the License: Wizards or its designated Agents may publish updated versions of this License. You may use any authorized version of this License to copy, modify and distribute any Open Game Content originally distributed under any version of this License.
 - 10. Copy of this License: You MUST include a copy of this License with every copy of the Open Game Content You distribute.
 - 11. Use of Contributor Credits: You may not market or advertise the Open Game Content using the name of any Contributor unless You have written permission from the Contributor to do so.
- 12. Inability to Comply: If it is impossible for You to comply with any of the terms of this License with respect to some or all of the Open Game Content due to statute, judicial order, or governmental regulation then You may not Use any Open Game Material so affected.
- 13. Termination: This License will terminate automatically if You fail to comply with all terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses shall survive the termination of this License.
 - 14. Reformation: If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable.
 - 15. COPYRIGHT NOTICE

Open Game License v 1.0a (C) 2000, Wizards of the Coast, Inc.

System Reference Document © 2000, Wizards of the Coast, Inc; Authors: Jonathan Tweet, Monte Cook, and Skip Williams, based on material by E. Gary Gygax and Dave Arneson.

Aurumvorax from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Brykolakas from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene.

Pathfinder Pawns Skull & Shackles Pawn Collection © 2012, Paizo Publishing, LLC; Author: Rob McCreary.





PAWN COLLECTION

ey monsters and NPCs from the Skull & Shackles Adventure Path come alive on your tabletop with the Skull & Shackles Pawn Collection, featuring more than 100 creature pawns for use with the Pathfinder Roleplaying Game or any tabletop fantasy RPG! Printed on sturdy cardstock, each pawn presents a beautiful full-color image of a monster or NPC from the Skull & Shackles campaign, including cyclopes, grindylows, pirates, sharks, and dozens of unique NPCs also suitable for representing player characters. Designed for use with the *Pathfinder RPG Bestiary* Box, each cardstock pawn slots into a size-appropriate plastic base from that collection—making them easy to mix with traditional metal or plastic miniatures and supplements the Bestiary Box's creatures, together providing pawns for nearly every Skull & Shackles encounter. With tons of distinct creature images, the Skull & Shackles Pawn Collection brings to life the enemies and allies from all six adventures of the Skull & Shackles Adventure Path.

- The Wormwood Mutiny
- Raiders of the Fever Sea
- Tempest Rising

- Island of Empty Eyes
- The Price of Infamy
- From Hell's Heart



The enemies and allies of the Skull & Shackles Adventure Path surge to life on your tabletop! Each has its own abbreviation and identification number for easy sorting. The Skull & Shackles Pawn Collection includes:

SMALL (AND SMALLER)

- 1. Aurumvorax
- 2. Dire Rat (4)
- 3. Grindylow (8)
- 4. Mandragora
- 5. Powderpot
- 6. Rat Swarm (8) 7. Reefclaw
- 8. Rosie Cusswell
- 9. Stirge (2)
- 10. The Eel
- 11. Vine Choker (2)
- 12. Will-o'-Wisp (3)

MEDIUM

- 13. Adelita Doloruso
- 14. Agasta Smythee
- 15. Alise Grogblud
- 16. Ambrose Kroop

- 17. The Ancient Mariner
- 18. Animate Dream
- 19. Arronax Endymion
- 20. Avimar Sorrinash
- 21. Barnabas Harrigan
- 22. Bikendi Otongu
- 23. Boar
- 24. "Caulky" Tarroon
- 25. Cerise Bloodmourn
- 26. Chelish Marine (6)
- 27. Cut-Throat Grok
- 28. Devil, Erinyes (2)
- 29. Druvalia Thrune
- 30. Ederleigh Baines
- 31. Elder Brykolakas (4) 32. Fargo Vitterande
- 33. Ghoul (3)
- 34. Giant Crab

- 35. Giant Frog
 - 36. Gilbrok the Tongue
 - 37. Giles Halmis
 - 38. Gorebeard Trench
 - 39. Gortus Svard
 - 40. Invisible Stalker
 - 41. Isabella Locke
 - 42. Isawyn
 - 43. Jakaw Razorbeak
 - 44. Kerdak Bonefist
 - 45. Knuckles Grype
 - 46. Krelloort
 - 47. Kyan Kain
 - 48. Lady Nightshade
 - 49. Luccaria 50. Magaav Commander
 - 51. Master of the Gales
 - 52. Master Scourge
 - 53. Merrill Pegsworthy

- 54. "Milksop" Morton
- 55. Mr. Plugg
- 56. Omara Culverin
- 59. Pierce Jerrell
- 60. Pirate (8)
- 61. Rahadoumi Officer
- 63. Royster McCleagh
- 64. Sahuagin (6) 65. Sandara Quinn

- 69. Tsadok Goldtooth
- 70. Vakarla
- 71. Valerande Aiger

- 57. Ormandar
- 58. Owlbear Hartshorn

- 62. Riaris Krine
- 66. Selissa
- 67. Ship's Officer (2)
- 68. Tessa Fairwind

- 72. Valeria Asperixus

- 73. Wereshark Pirate (4)
- 74. Whalebone Pilk
- 75. Zarskia Galembar

IARGE

- 76. Cannon Golem
- 77. Cyclops (5)
- 78. Drowning Devil (4)
- 79. Giant Rock Crab
- 80. Giant Wasp (2)
- 81. Horrus Riptooth
- 82. Hyapatia
- 83. The Matron 84. Paeta
- 85. Phase Spider (3)
- 86. Scrag Savage (4)
- 87. Screaming Satyr
- 88. Shaija 89. Shark (5)

90. Water Naga 91. The Whale

- 92. Canopy Creeper
- 93. Darkforest Anemone 94. Giant Spyglass
- Octopus
- 95. Ishtoreth
- 96. Lightning Elemental
- 97. Sapphire Jellyfish 98. Shark, Great
- Hammerhead 99. Shark-Eating Crab (2)
- 100. Shrouded Queen
- 101. Spiny Eurypterid 102. Treant (2)
- 103. Triceratops (2)





Cover Artist: Daryl Mandryk

This product does not include bases. It is intended for use with the bases found in the Pathfinder RPG Bestiary Box.

paizo.com

PZ01004

Pathfinder, Paizo Publishing, and the Paizo logo are registered trademarks of Paizo Publishing, LLC. Pathfinder Roleplaying Game is a trademark of







Paizo Publishing, LLC. Made in China.



WARNING: Not suitable for children under three years

