NEXT MONTH



TIDE OF HONOR

by Tito Leati

The seemingly endless journey across Golarion's most merciless wildernesses and through the territories of fierce and ancient beings finally comes to an end as the heroes reach the wondrous nation of Minkai. But here new challenges and unspeakable dangers arise—the heroes must confront not only the ancient mysteries and traditions of the unfamiliar land, but also the minions of the ferocious Five Storms, who have subjugated the empire and once again stalk the PCs' steps. Only by winning the trust of Minkai's people and liberating the prisoners of the oni warlords do the heroes stand any chance of rallying the people of this mystical land and striking back against the Five Storms.

Minkai Gazetteer

Discover the ancient realm of Minkai, a land of mysteries and legends held within the grip of the infamous Jade Regent. Learn of the brave people, magnificent cities, and sites of wonder and adventure that permeate a realm of legend forced to the brink of war.

Irori

Discover the philosophies and wisdom of Irori, god of knowledge, history, and self-perfection. From hidden monasteries and library vaults, his initiates seek to perfect their bodies and minds, striving for understanding of their place in existence. Learn the ways of these scholars of mind and body and journey the path of perfect knowledge.

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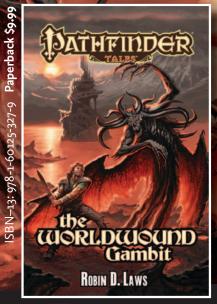
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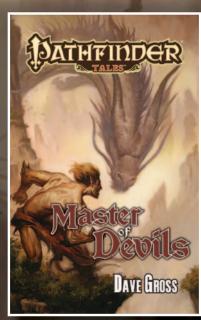
n the foreboding north, the demonic hordes of the magic-twisted hellscape known as the Worldwound encroach upon the southern kingdoms of Golarion. Their latest escalation embroils a preternaturally handsome and coolly charismatic swindler named Gad, who decides to assemble a team of thieves, cutthroats, and con artists to take the fight into the demon lands and strike directly at the fiendish leader responsible for the latest raids—the demon Yath, the Shimmering Putrescence. Can Gad hold his team together long enough to pull off the ultimate con, or will trouble from within his own organization lead to an untimely end for them all?

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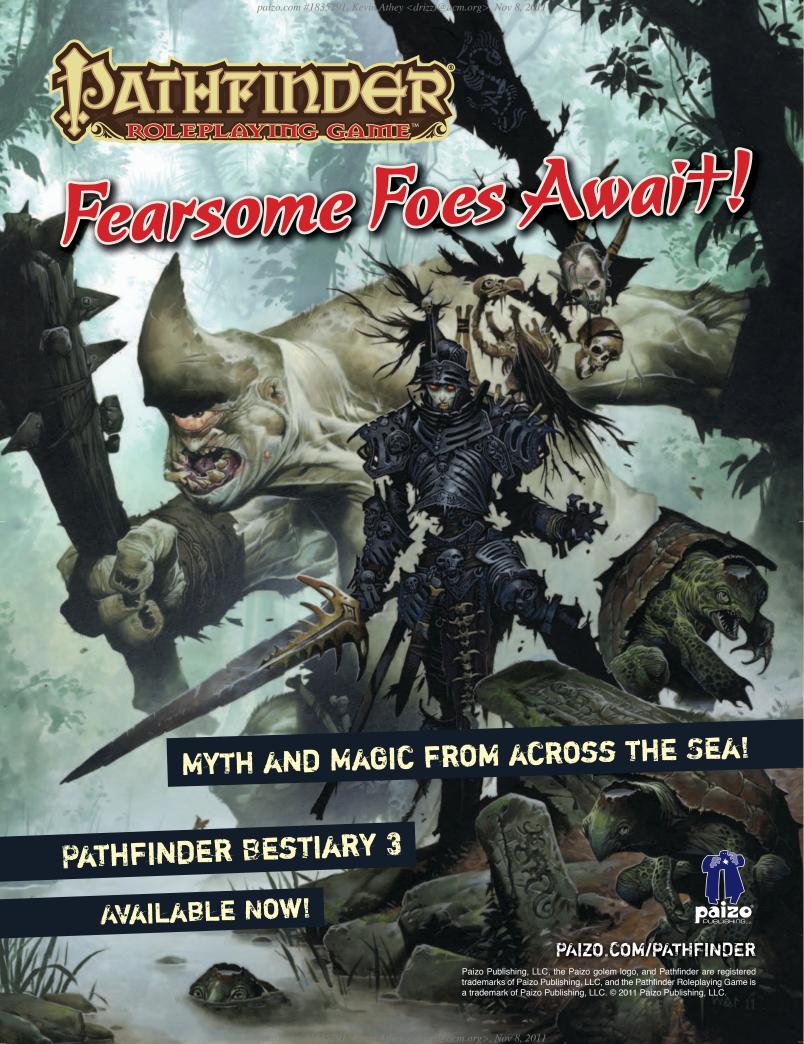
n a mysterious errand for the Pathfinder Society, Count Varian Jeggare and his hellspawn bodyguard Radovan journey to the distant land of Tian Xia. When disaster forces him to take shelter in a warrior monastery, "Brother" Jeggare finds himself competing with the monks of the Dragon Temple as he unravels a royal mystery. Meanwhile, Radovan-trapped in the body of a devil-must serve a twisted master by defeating the land's deadliest champions and learning the secret of slaying an immortal foe. Together with an unlikely army of spirits, the two companions must take the lead in an ancient conflict that will carry them all the way to the Gates of Heaven and Hell.

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