

## NIGHT OF FROZEN SHADOWS

By Greg A. Vaughan

The first stage of the expedition from Varisia to distant Minkai begins with a journey into the Lands of the Linnorm Kings, where the heroes must prepare for the coming ordeal in which they must traverse the frozen northern continent known as the Crown of the World. The trade route that links the Linnorm Kingdoms to Tian Xia is fraught with peril, and those who know its dangers are much in demand from merchant houses. In order to secure the all-important guide for this stage of the journey—and recover an ancient weapon that will help the PCs and their allies face the Jade Regent—the PCs must match blades with the mysterious assassins' guild known only as the Frozen Shadows, an order of silent killers who strike swiftly in the darkness and rarely leave witnesses to their deeds.

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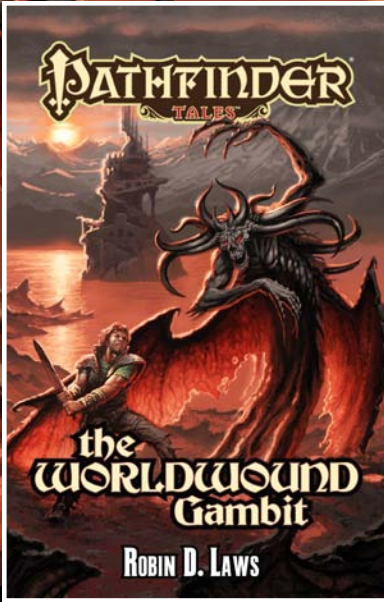


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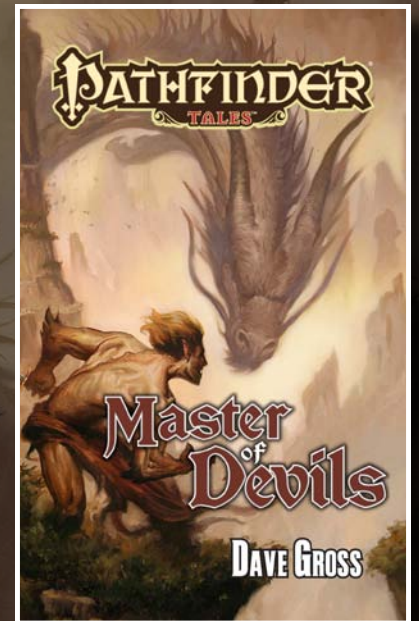
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