



The Flies Have It!

Leaderless and disorganized, the city of Westcrown reels after a terrifying incursion from the infernal realm. Yet while fiends stalked the streets, a more insidious rebellion unfolded below. Now a new power rises to lay claim to all of Westcrown! Only the insight of a crazed witch might aid the PCs in curtailing this dastardly coup. But can they hope to stand against the true masters of a city poised on the brink of ruin?

This volume of *Pathfinder Adventure Path* continues the Council of Thieves Adventure Path, and includes:

- ▶ “Mother of Flies,” a Pathfinder RPG adventure for 9th-level characters, by Greg A. Vaughan.
- ▶ A soul-staining glimpse into the infernal faith of Asmodeus, the Archfiend, by Sean K Reynolds.
- ▶ An investigation of the methods and organization of thieves’ guilds, by Kevin Carter.
- ▶ Varian and Radovan uncover a diabolical plot in the *Pathfinder’s Journal*, by Dave Gross.
- ▶ Six new monsters, by Adam Daigle, James Jacobs, Tim Nightengale, and F. Wesley Schneider.



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THE CITY OF
WESTCROWN

The Maggot Tree ●

Hagwood ●

Trollclaw Cleft ●

The Bloody Tarn ●

The Dusk Market ●

Walcourt ●

Shrine of Aroden (safe house) ●

