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We would like to thank all of the Pathfinder Community and all of those we have met via the message boards. :)

We would also like to thank Mel Wilson for the idea of creating a basic character sheet similar to the default one.

CHARACTER NAME				PLAYER NAME			RACE			ALIGNMENT			SIZE											
CLASSES				LEVEL			SKILL			HIT			DIE											
AGE				HEIGHT			WEIGHT			NORMAL SPEED			ARMOR SPEED			SPEED								
HAIR				EYES			SKIN			TOTAL			DEX			INITIATIVE								
ABILITY SCORE				ABILITY MODIFIER			TOTAL			BASE			STAT			EQUIP			CLASS			MISC		
STRENGTH							FORTITUDE (CONSTITUTION)																	
DEXTERITY							REFLEX (DEXTERITY)																	
CONSTITUTION							WILL (WISDOM)																	
INTELLIGENCE							WKG			NOTES:														
WISDOM																								
CHARISMA																								

FULL AC		TOUCH AC		FLATFOOT AC	
BASE	ARMOR	SHIELD	NATURAL	SIZE	DEX
10 +					

ARMOR		MAX DEX		ACP BASE	
DEFENSIVE		MAX DEX		ACP MOD	
DEFENSIVE		MAX DEX		ACP MOD	

WEAPON		RANGE	
ATTACK		DAMAGE	CRITICAL

WEAPON		RANGE	
ATTACK		DAMAGE	CRITICAL

WEAPON		RANGE	
ATTACK		DAMAGE	CRITICAL

WEAPON		RANGE	
ATTACK		DAMAGE	CRITICAL

WEAPON		RANGE	
ATTACK		DAMAGE	CRITICAL

DR		SR		ASF %	
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RESISTANCES					HP		BLEED / WOUND	
ACID	COLD	ELEC.	FIRE	SONIC	MAX NOW	AMOUNT	ROUNDS	
AMMO		USES						
AMMO		USES						

BAB TOTAL		BAB BONUS		STAT		SIZE		FEAT		MISC	
MELEE											
RANGE											

COMBAT MANEUVER BASE											
TOTAL		BAB		STR		FEAT		SIZE		MISC	

COMBAT MANEUVER DEFENSE									
TOTAL		BAB		STR		DEX		SIZE	

CLASS SKILL	SKILL NAMES	TOTAL BONUS	ABILITY USED	SCORE MOD	TOTAL RANKS	RACE OR FEAT	CLASS SKILL BONUS	MISC MOD
<input type="checkbox"/>	ACROBATICS		= DEX					
<input type="checkbox"/>	APPRAISE		= INT					
<input type="checkbox"/>	BLUFF		= CHA					
<input type="checkbox"/>	CLIMB		= STR					
<input type="checkbox"/>	CRAFT _____		= INT					
<input type="checkbox"/>	DIPLOMACY		= CHA					
<input type="checkbox"/>	DISABLE DEVICE		= DEX					
<input type="checkbox"/>	DISGUISE		= CHA					
<input type="checkbox"/>	ESCAPE ARTIST		= DEX					
<input type="checkbox"/>	FLY		= DEX					
<input type="checkbox"/>	HANDLE ANIMAL		= CHA					
<input type="checkbox"/>	HEAL		= WIS					
<input type="checkbox"/>	INTIMIDATE		= CHA					
<input type="checkbox"/>	KNOWLEDGE [ARCANA]		= INT					
<input type="checkbox"/>	KNOWLEDGE [DUNGEONEERING]		= INT					
<input type="checkbox"/>	KNOWLEDGE [ENGINEERING]		= INT					
<input type="checkbox"/>	KNOWLEDGE [GEOGRAPHY]		= INT					
<input type="checkbox"/>	KNOWLEDGE [HISTORY]		= INT					

CLASS SKILL	SKILL NAMES	TOTAL BONUS	ABILITY USED	SCORE MOD	TOTAL RANKS	RACE OR FEAT	CLASS SKILL BONUS	MISC MOD
<input type="checkbox"/>	KNOWLEDGE [LOCAL]		= INT					
<input type="checkbox"/>	KNOWLEDGE [NATURE]		= INT					
<input type="checkbox"/>	KNOWLEDGE [NOBILITY]		= INT					
<input type="checkbox"/>	KNOWLEDGE [PLANES, THE]		= INT					
<input type="checkbox"/>	KNOWLEDGE [RELIGION]		= INT					
<input type="checkbox"/>	LINGUISTICS		= INT					
<input type="checkbox"/>	PERCEPTION		= WIS					
<input type="checkbox"/>	PERFORM _____		= CHA					
<input type="checkbox"/>	PROFESSION _____		= WIS					
<input type="checkbox"/>	RIDE		= DEX					
<input type="checkbox"/>	SENSE MOTIVE		= WIS					
<input type="checkbox"/>	SLEIGHT OF HAND		= DEX					
<input type="checkbox"/>	SPELLCRAFT		= INT					
<input type="checkbox"/>	STEALTH		= DEX					
<input type="checkbox"/>	SURVIVAL		= WIS					
<input type="checkbox"/>	SWIM		= STR					
<input type="checkbox"/>	USE MAGIC DEVICE		= CHA					
<input type="checkbox"/>	_____		= _____					

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