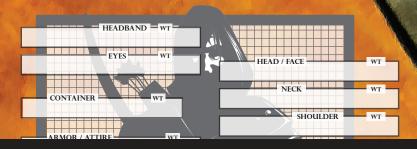
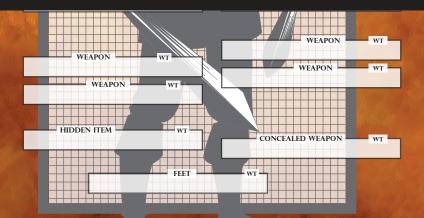
WKG

WICKED K GAMES



SIMPLISTIC CHARACTER SHEET (PFRPG)





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We would like to thank all of the Pathfinder Community and all of those we have met via the message boards. :)

We would also like to thank Mel Wilson for the idea of creating a basic character sheet similar to the default one.

CHARACTER NAME	PLAYER NAME	E RACE		ALIGNMENT SIZE
CLASSES LEVEL SKILL		NORMAL ARMOR	- CDEED	INITIATIVE
	AGE HEIGHT WEI	IGHT SPEED SPEED	SPEED TOT	AL DEX
	HAIR EYES SI	KIN		= + +
	ABILITY ABILITY SCORE MODIFIER		TOTAL BAS	E STAT EQUIP CLASS MISC
STRENGTH		FORTITUDI (CONSTITUTION)		
DEXTERITY				
CONSTITUTION		REFLEX (DEXTERITY)	=	
INTELLIGENCE		WILL		
WISDOM		(WISDOM)	=	
CHARISMA		WKG NOTE	ES:	
			,	
FULL AC	TOUCH AC	FLATFOOT AC		
10 + SHIELD NATE	URAL SIZE DEX DODGE	E DEFLECT CLASS MISC	DR	SR ASF %
		<u> </u>	RESIST	ANCES HP BLEED / WOUND
ARMOR	MAX DEX	ACP BASE	ACID COLD EL	EC. FIRE SONIC
DEFENSIVE	MAX DEX	ACP MOD		MAX AMOUNT
DEFENSIVE	MAX DEX	ACP MOD	AMMO	USES NOW ROUNDS
WEAPON		RANGE	АММО	USES
	DAMAGE		АММО	USES
ATTACK	DAMAGE	CRITICAL	АММО	USES
WEAPON		RANGE	BAB TOTA	AL BAB BONUS STAT SIZE FEAT MISC
ATTACK	DAMAGE	CRITICAL	MELEE	
WEAPON		RANGE	RANGE	
ATTACK	DAMAGE	CRITICAL	i — L	_=
WEAPON		RANGE		T MANEUVER BASE
			TOTAL BAB	STR FEAT SIZE MISC
ATTACK	DAMAGE	CRITICAL		
WEAPON		RANGE	TOTAL	MANEUVER DEFENSE BAB STR DEX SIZE
ATTACK	DAMAGE	CRITICAL	= 10 +	+ + + +
CLASS SKILL NAMES	BONIES LISED MOD DANKS OR S	CLASS MISC CLASS SKILL SKILL	NAMES TOTA BONU	L ABILITY SCORE TOTAL RACE CLASS MISC IS USED MOD RANKS OR SKILL MOD
☐ ACROBATICS	= DEX	SONUS MOD SKILL SKNOWLEDGE [LO		= INT
☐ APPRAISE	= INT	☐ KNOWLEDGE [NA		= INT
□ BLUFF	= CHA	☐ KNOWLEDGE [NO		= INT
☐ CLIMB	= STR	☐ KNOWLEDGE [PL	ANES, THEJ	= INT
☐ CRAFT	= INT	☐ KNOWLEDGE [RE	LIGION]	= INT
☐ DIPLOMACY	= CHA	☐ LINGUISTICS		= INT
☐ DISABLE DEVICE	= DEX	□ PERCEPTION		= WIS
DISGUISE	= CHA	□ PERFORM		= CHA
☐ ESCAPE ARTIST	= DEX	□ PROFESSION		= WIS
☐ FLY	= DEX	RIDE		= DEX
☐ HANDLE ANIMAL	= CHA	☐ SENSE MOTIVE		= WIS
☐ HEAL	= WIS	☐ SLEIGHT OF HAN	ID .	= DEX
☐ INTIMIDATE	= CHA	□ SPELLCRAFT		= INT
☐ KNOWLEDGE [ARCANA]	= INT	□ STEALTH		= DEX
☐ KNOWLEDGE [DUNGEONEERING]	= INT	SURVIVAL		= WIS
☐ KNOWLEDGE [ENGINEERING]	= INT	SWIM		= STR
☐ KNOWLEDGE [GEOGRAPHY]	= INT	☐ USE MAGIC DEVICE	CE	= CHA
☐ KNOWLEDGE [GLOGKAITT]	= INT	Cost Mindle DEVIC		=

MAGIC GEAR & EQUIPMENT SLOTS **CLASS ABILITIES & FEATS USES USES** DC LEFT TOTAL TOTAL HEADBAND WT EYES SHOULDER ARMOR / ATTIRE **RACIAL TRAITS CARRYING CAPACITY & LOADS** LIGHT MEDIUM HEAVY LIFT UP LIFT OFF GROUND PUSH OR LOAD LOAD OVER HEAD DRAG WORN OBJECT LBS OBJECT LBS **LIGHT DISTANCE EXPERIENCE** NORMAL LIGHT DIM LOW-**POINTS SOURCE** LIGHT LIGHT **CURRENT TOTAL** AMOUNT FOR NEXT LEVEL RATE OF ADVANCEMENT **LANGUAGES** COINAGE / WEALTH COPPER [GP x.01]: SILVER [GP x 0.1]: GOLD [GP x 1]: PLATINUM [GP x 10]: GEAR & EQUIPMENT WEIGHT LOOT & OTHER WEIGHT

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