

Character Name \_\_\_\_\_ Player Name \_\_\_\_\_

Class and Level \_\_\_\_\_ Alignment \_\_\_\_\_ Race \_\_\_\_\_

Size \_\_\_\_\_ Gender \_\_\_\_\_ Age \_\_\_\_\_ Height \_\_\_\_\_ Weight \_\_\_\_\_ Eyes \_\_\_\_\_ Hair \_\_\_\_\_

Deity/Religion \_\_\_\_\_ Brief Description/Background \_\_\_\_\_



### Ability Scores

Ability Name	Total	Modifier	Base	Enhancement	Other
<b>STR</b> Strength					
<b>DEX</b> Dexterity					
<b>CON</b> Constitution					
<b>INT</b> Intelligence					
<b>WIS</b> Wisdom					
<b>CHA</b> Charisma					

### Vitals

**HP**  Maximum  Temporacy

Hit Points

Wounds/Current HP

Regeneration/Fast Healing/Other

### Defensive Abilities

**DR**   
Damage Reduction

**SR**   
Spell Resistance

Energy Resistances

Other

### Movement and Speed

**INIT**  Initiative

Movement Speed  Fly Speed  Speed  Speed

Run  Distance/Min  Distance/Hour  Distance/Day  Mount Speed

### Combat Defenses

**AC**  = Total  $\text{IO} +$   Armor  Shield  Dex  Deflect  Natural

Armor Class  **Flat-Footed**  Armor Class  Notes/Other

**Touch**  Armor Class

**CMD**  = Total  $\text{IO} +$   Base  Str + Dex  Other  Notes/Other

**FORT**  Fortitude  Base  Ability  Enhance  Other  Conditional/Notes

**REF**  Reflex  Base  Ability  Enhance  Other  Conditional/Notes

**WILL**  Willpower  Base  Ability  Enhance  Other  Conditional/Notes

### Combat Offense

**CMB**  Total  $\text{Base}$    $\text{Str}$    $\text{Other}$   **BA**  Base Attack

#### Attack 1

Weapon/Attack Method		Attack Bonus	Damage
Critical	Type	Range	Notes

#### Attack 2

Weapon/Attack Method		Attack Bonus	Damage
Critical	Type	Range	Notes

#### Attack 3

Weapon/Attack Method		Attack Bonus	Damage
Critical	Type	Range	Notes

### Blood

**BP**  Maximum

Blood Points  Current

Feeding Efficiency (rounds, damage, etc)

### Skills

Skill Name	Total	Base	Ability	Trained	Other	Other
Acrobatics	Dex*					
Appraise	Int					
Bluff	Cha					
Climb	Str*					
Craft (_____)	Int					
Craft (_____)	Int					
Diplomacy	Cha					
Disable Device	Dex*					
Disguise	Cha					
Escape Artist	Dex*					
Fly	Dex*					
Handle Animal	Cha					
Heal	Wis					
Intimidate	Cha					
Know (_____)	Int					
Know (_____)	Int					
Know (_____)	Int					
Linguistics	Int					
Perception	Wis					
Perform (_____)	Cha					
Perform (_____)	Cha					
Profession	Wis					
Ride	Dex*					
Sense Motive	Wis					
Sleight of Hand	Dex*					
Spellcraft	Int					
Stealth	Dex*					
Survival	Wis					
Swim	Str*					
Use Magic Device	Cha					

### Cruomancy

Cruomancer Level  Save DC

Highest-Level Blood Power

Blood Powers Known

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Weaknesses

- Garlic
- Holy Symbols
- Mirrors
- Running Water
- Other ( \_\_\_\_\_ )
- Other ( \_\_\_\_\_ )
- Stakes
- Sunlight
- Unmistakable
- Unsettling Aura

### Feats

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### Class Features and Special Abilities

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Languages

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Other Notes

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### Spellcasting

Lvl	Spells per Day				DC	Spells Known
	Total	Base Ability				
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1st	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
2nd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
3rd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
4th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
5th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
6th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
7th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
8th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
9th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Conditional Modifiers/Notes

### Spell Ranges

Short  Medium  Long

XP  Next Lvl



