Character Name	Player Name		
Class and Level	Alignment R	ace	0
Size Gender Age Heig	ght Weight Eyes	Hair	/ + \
Deity/Religion Brid	ef Description/Background		T (PP
Ability Scores		itals De	efensive Abilities
Ability Name Total Modifier Base Enhancement	Other Max	Temporary Temporary	OR CONTRACTOR
STR Strongth	Hit Points	Damage	Reduction
DEX			SR Resistance
CON			Energy Resistances
INT			
Intelligence	Regeneration/	Fast Healing/Other	Other
WIS Window			
CHA		Favor and Pi	attr
Charitana	Current F	= $=$ $=$ $=$	Notes
Movement and Spec	Speed Speed		
INIT	Daily Favo	Total Class Pisty	Other
Run Distance/Min Distance/Host Distance/Day	Mount Speed		
	Skill Name	Skill Total Ranks Abdity	
Combat Defenses	Acrobatics	Dex [±]	
AC Total =10 + Shield Dex Deffect	Natural Appraise	Int	
Aemor Class	Notes/Other Bluff Climb	Cha Str*	
Touch Aconos Class Aconos Class	Craft ()	Int	
CMD Str + Dex Other	Graft ()	Int	
Total Base Ability Enhance Other	Conditional/Notes Disable Device	Cha	
FORT	Conditional/Notes Disable Device Disguise	Dex*	
REF	Escape Artist	Dex*	
WILL	Fly	Dex*	
Willipo-er	Handle Animal Heal	Cha Wis	
Combat Offense	Intimidate	Cha	
CMB Base Str Other BA	Know () Int	
Base Attack	Know () Int	
Weeapon/Attack Method Attack I	Damage Linguistics	Int	
	Perception	Wis	
Critical Type Range	Perform () Cha	
	Perform (Profession) Cha Wis	
Weespon/Attack Method Attack 2	Ride	Dex*	
Attack Benus	Sense Motive	Wis	
Critical Type Range	Sleight of Hand Spellcraft	Dex*	
	Stealth	Dex*	
Wesapon/Attack Method Attack 3	Survival	Wis	
Weeapon/Attack Method Attack Bossis	Omnage Swim	Str*	
Critical Type Range	Use Magic Devic	e Gha	

	Readied Spells	Feats
O-Level	Spells Readied DC	2
1st-Level	Spells Readied DC	66
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2nd-Level	Spells Readied DC	E5
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3rd-Level	Spells Readied DC	4
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4th-Level	Spells Readied DC	
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5th-Level	Spells Readied DC	1
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-		4
6th-Level	Spells Readied DC	-
Ti-		*
		2
7th-Level	Spells Readied DC	-
		3
8th-Level	Spells Readied DC	-
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	Spells Readied DC	Languages
9th-Level	Spells Readied DC	-
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	Miracles Known Frequency Used?	-
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	Frequency Used?	Other Notes
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Carrying Capacity			
ight Load Medium Load	Heavy	Load	3
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t Over Head Lift Off Ground	Push or	D	
Lift Off Ground	rush or	Diag	-
Wealth			
er Pieces Silver Pieces Gold Pieces	Platin	um Pieces	-
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Gems, Art, and other Treasure	v 05		-
			

Campaign Notes

Important NPCs Quests Description Objective Name Reward Other Notes