

NPC CLASSES (DMG P37-40)

Adept

Level	Base Attack	Saves F/R/W	hp (d6)	Feats	Skill points	Spells/day
						0 1 2 3
1	+0	+0/+0/+2	6	1	8	3 1
2	+1	+0/+0/+3	9	1	10	3 1
3	+1	+1/+1/+3	13	2	12	3 2
4	+2	+1/+1/+4	16	2	14	3 2 0
5	+2	+1/+1/+4	20	2	16	3 2 1
6	+3	+2/+2/+5	23	3	18	3 2 1
7	+3	+2/+2/+5	27	3	20	3 3 2
8	+4	+2/+2/+6	30	3	22	3 3 2 0
9	+4	+3/+3/+6	34	4	24	3 3 2 1
10	+5	+3/+3/+7	37	4	28	3 3 2 1

Aristocrat

Level	Base Attack	Saves F/R/W	hp(d8)	Feats	Skill points
1	+0	+0/+0/+2	8	1	16
2	+1	+0/+0/+3	12	1	20
3	+2	+1/+1/+3	17	2	24
4	+3	+1/+1/+4	21	2	28
5	+3	+1/+1/+4	26	2	32
6	+4	+2/+2/+5	30	3	36
7	+5	+2/+2/+5	35	3	40
8	+6/+1	+2/+2/+6	39	3	44
9	+6/+1	+3/+3/+6	45	4	48
10	+7/+2	+3/+3/+7	49	4	52

Commoner

Level	Base Attack	Saves F/R/W	hp(d4)	Feats	Skill points
1	+0	+0/+0/+0	4	1	16
2	+1	+0/+0/+0	6	1	20
3	+1	+1/+1/+1	9	2	24
4	+2	+1/+1/+1	11	2	28
5	+2	+1/+1/+1	14	2	32
6	+3	+2/+2/+2	16	3	36
7	+3	+2/+2/+2	19	3	40
8	+4	+2/+2/+2	21	3	44
9	+4	+3/+3/+3	24	4	48
10	+5	+3/+3/+3	26	4	52

Expert

Level	Base Attack	Saves F/R/W	hp(d6)	Feats	Skill points
1	+0	+0/+0/+2	6	1	24
2	+1	+0/+0/+3	9	1	30
3	+2	+1/+1/+3	13	2	36
4	+3	+1/+1/+4	16	2	42
5	+3	+1/+1/+4	20	2	48
6	+4	+2/+2/+5	23	3	54
7	+5	+2/+2/+5	27	3	60
8	+6/+1	+2/+2/+6	30	3	66
9	+6/+1	+3/+3/+6	34	4	72
10	+7/+2	+3/+3/+7	37	4	78

Warrior

Level	Base Attack	Saves F/R/W	hp (d8)	Feats	Skill points
1	+1	+2/+0/+0	8	1	8
2	+2	+3/+0/+0	12	1	10
3	+3	+3/+1/+1	17	2	12
4	+4	+4/+1/+1	21	2	14
5	+5	+4/+1/+1	26	2	16
6	+6/+1	+5/+2/+2	30	3	18
7	+7/+2	+5/+2/+2	35	3	20
8	+8/+3	+6/+2/+2	39	3	22
9	+9/+4	+6/+3/+3	45	4	24
10	+10/+5	+7/+3/+3	49	4	26
11	+11/+6/+1	+7/+3/+3	54	4	28
12	+12/+7/+2	+8/+4/+4	58	5	30
13	+13/+8/+3	+8/+4/+4	63	5	32
14	+14/+9/+4	+9/+4/+4	67	5	34
15	+15/+10/+5	+9/+5/+5	72	6	36
16	+16/+11/+6/+1	+10/+5/+5	76	6	38
17	+17/+12/+7/+2	+10/+5/+5	81	6	40
18	+18/+13/+8/+3	+11/+6/+6	85	7	42
19	+19/+14/+9/+4	+11/+6/+6	90	7	44
20	+20/+15/+10/+5	+12/+6/+6	94	7	46

NPC GEAR

Level	Value	Level	Value	Level	Value	Level	Value
1	900	6	5600	11	21k	16	77k
2	2000	7	7200	12	27k	17	100k
3	2500	8	9400	13	35k	18	130k
4	3300	9	12k	14	45k	19	170k
5	4300	10	16k	15	59k	20	220k

INFLUENCING NPC ATTITUDE (DMG P149)

Initial Attitude	New Attitude				
	Hostile	Unfriendly	Indifferent	Friendly	Helpful
Hostile	Less than 20	20	25	35	50
Unfriendly	Less than 5	5	15	25	40
Indifferent	-	Less than 1	1	15	30
Friendly	-	-	Less than 1	1	20

PC CLASSES SUMMARY

Class	Base Attack	Good Saves	HD	Skill Points	Gold
Barbarian	level	Fort	d12	4	4d4 x 10
Bard	level x 3/4	Ref, Will	d6	4	4d4 x 10
Cleric	level x 3/4	Fort, Will	d8	2	5d4 x 10
Druid	level x 3/4	Fort, Will	d8	4	2d4 x 10
Fighter	level	Fort	d10	2	6d4 x 10
Monk	level x 3/4	All	d8	4	5d4
Paladin	level	Fort	d10	2	6d4 x 10
Ranger	level	Fort	d10	4	6d4 x 10
Rogue	level x 3/4	Ref	d6	8	5d4 x 10
Sorcerer	level x 1/2	Will	d4	2	3d4 x 10
Wizard	level x 1/2	Will	d4	2	3d4 x 10

PC WEALTH BY LEVEL (DMG P145, 5-1)

Level	Wealth	Level	Wealth	Level	Wealth	Level	Wealth
6	13k	11	66k	16	260k		
7	19k	12	88k	17	340k		
8	27k	13	110k	18	440k		
9	36k	14	150k	19	580k		
10	49k	15	200k	20	760k		

MONSTER ADVANCEMENT SUMMARY (MM P13)

Type	Base Attack	Good Saves	HD	Skill Points	Feats
Aberration	HD x 3/4	Fort	d8	+2/EHD	+1/4EHD
Animal	HD x 3/4	variable	d8	10-15	-
Beast	HD x 3/4	Fort, Ref	d10	+1/EHD	-
Construct	HD x 3/4	-	d10	-	-
Dragon	HD	All	d12	(Int+6)/EHD	+1/4EHD
Elemental	HD x 3/4	variable	d8	+2/EHD	+1/4EHD
Fey	HD x 1/2	Ref, Will	d8	+2/EHD	+1/4EHD
Giant	HD x 3/4	Fort	d8	+1/EHD	+1/4EHD
Humanoid	HD x 3/4	variable	d8	+1/EHD	+1/4EHD
Magical Beast	HD	Fort, Ref	d10	+1/EHD	+1/4EHD
Monstrous Humanoid	HD	Ref, Will	d8	+2/EHD	+1/4EHD
Ooze	HD x 3/4	-	d10	-	blindsight
Outsider	HD	All	d8	(Int+8)/EHD	+1/4EHD
Plant	HD x 3/4	Fort	d8	-	-
Shapechanger	HD x 3/4	All	d8	+1/EHD	+1/4EHD
Undead	HD x 1/2	Will	d12	+2/EHD	+1/4EHD
Vermin	HD x 3/4	Fort	d8	10-12	-

ACCESS TO SPELLS

Spell Level	Bard	Cleric, Druid, Wizard	Paladin, Ranger	Sorcerer	Adept
0	1	1	-	1	1
1	(2) 3	1	(4) 6	1	1
2	(4) 5	3	(8) 10	4	(4) 5
3	(7) 8	5	(11) 12	6	(8) 9
4	(10) 11	7	(14) 15	8	(12) 13
5	(13) 14	9	-	10	(16) 17
6	(16) 17	11	-	12	-
7	-	13	-	14	-
8	-	15	-	16	-
9	-	17	-	18	-

EXPERIENCE & LEVEL-DEPENDENT BENEFITS (DMG P252)

Level	XP	Max Skill	Max CC Skill	Feats	Ability
1	0	4	2	1st	
2	1000	5	2.5		
3	3000	6	3	2nd	
4	6000	7	3.5		1st
5	10000	8	4		
6	15000	9	4.5	3rd	
7	21000	10	5		
8	28000	11	5.5		2nd
9	36000	12	6	4th	
10	45000	13	6.5		
11	55000	14	7		
12	66000	15	7.5	5th	3rd
13	78000	16	8		
14	91000	17	8.5		
15	105000	18	9	6th	
16	120000	19	9.5		4th
17	136000	20	10		
18	153000	21	10.5	7th	
19	171000	22	11		
20	190000	23	11.5		5th

